



HMI Components
Diamond Electronics Limited

How to Interface DYNASPIC & DYNASIM Piezo Keypads.

In association with

ALGRA



Datasheet Dynapic and Dynasim Interface-Chip DYSI-97PS/PSK/S

1 Introduction

The Interface-ASIC DYSI-97PS /S /PSK is a complex interface chip in CMOS technology. It is especially designed to condition Dynapic and Dynasim signals. 1 up to 8 signals may be conditioned with one IC. Multiple circuits can be connected together to have more than 8 inputs. There are three different package options:

- the DYSI-97PS, supplied in SOIC28, MS-013-AE, has all options, particularly all 8 parallel outputs and one serial input and one serial output (in all applications with the DYSI-97PS the DYSI-97PSK can also be implemented),
- the DYSI-97PSK, supplied in QSOP/SSOP28, MO-137-AF, has all options, particularly all 8 parallel outputs and one serial input and one serial output,
- the DYSI-97S, supplied in SO16N, MS-012-AC, has only a serial output.

2 Applications

The Interface-ASIC DYSI-97PS/PSK/S is especially useful in applications that meet one or more of the following conditions:

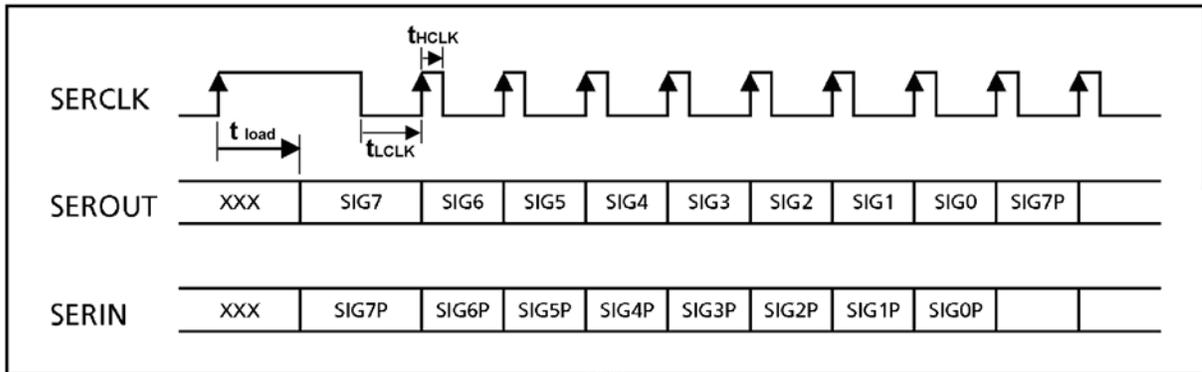
- For Dynapic, if long-term mode is necessary.
- For Dynapic, in the case that a debouncing is necessary.
- For Dynapic, if there are different Dynapic elements, or if more than one Dynapic element per key is used.
- For Dynasim, because the Dynasim signals are in general much weaker than the Dynapic signals and for this reason it is difficult to process these signals without a special circuit.

3 Description

3.1 General description

- When the power is applied to the DYSI-97, the internal RESET is activated. All counters are set to 0 and all inputs are shorted to VSS for 55ms. Then the circuit begins to run under normal conditions.
- The 8 Dynapic and Dynasim inputs are internal switched with current source towards VDD and with current sinks toward VSS=0V. With the connected elements (Dynapic/Dynasim) the inputs will be regulated to the constant level of „V_{GUARD}“ = 0,6V. The inputs are scanned every 1.7ms and the number of positive states are summed up. Every 7 scans the counter is compared, and if it holds 6 or 7, then a “1”-signal is passed on to the debouncing circuit. The debouncing circuit output changes its state to a “1” after 3 successive “1” signals, or to a “0” after 3 successive “0” signals . Once an output is active, the related current source and the current sink are turned off, until the output switches back to the passive logical state or until the time limit of 24s has run out. The effect of the switching off of the current sources and the current sinks is that no charges are used on the related outputs any more. Consequently a positive voltage can remain on the outputs, which leads to the hold of the activated state („long-time“). This switching off of the current sources and the current sinks can be reduced to approximately 0.2s by activating the input “TLIM”. If after reactivating the current source/sinks the inputs are still on, these inputs will be shorted after 36s for 55ms to VSS, like the restart mode.
- The voltage threshold (0.6V) is generated inside the chip and fed out also as “GUARD”. This output, which is current limited to 4.5µA, is also an input, which can be connected with an external produced voltage, as a threshold voltage.
- The 8 output signals can be read out in parallel (active “0”), when the signal “ENABLE” is active (“0”). Several DYSI-97PS can be connected in parallel, by connecting the related outputs together and activating the signals “ENABLE” one by one.

- The output signals can be read out also serially. The output shift register is loaded and clocked by activating „SERCLK“ and the data are shifted out to „SEROUT“. The output shift register is loaded by activating (set to "1") "SERCLK" for a minimum time t_{load} . After this time the first bit can be read on the output "SEROUT", and then the other data are shifted out to "SEROUT" on every positive edge of the "SERCLK". Several DYSI-97PS can be connected in serial by connecting the "SEROUT" of the previous DYSI-97PS to the "SERIN" of the next one.



- The output signal "ACTIV" is always active ("0"), if at least one key is active.
- The internal oscillator is run by connecting an external RC (R_{OSC} to VDD, C_{OSC} to VSS) on pin "OSC", or an external clock frequency may be put in through a capacitor. The typical frequency should be 75kHz.
- A debouncing circuit filters out frequencies higher than approximately 30Hz. However, certain frequencies like $f=586\text{Hz}$ ($1:1.7\text{ms}$) and multiples of this frequency may pose disorders due to the sampling technique used in this circuit. Therefore the oscillator frequency has to be shifted, if the system frequency is nearby the above mentioned frequencies.
- The threshold for the input signals is given by the amount of electrical charge that the current sinks dissipate in average during the time $7 \cdot 3 \cdot 1.7\text{ms} = 36\text{ms}$. This threshold can be set by connecting each of the inputs "DL" and "DH" either low ohmic (0Ohm ... 22kOhm) or high ohmic (330kOhm+/-30%) to either "1" or "0". This means there are 16 possible thresholds, and they form a geometric row with a factor of approximately 1,65 (Table 1).

Table 1: Setting the threshold for a specific force

Range		Connect DL	Connect DH	Threshold	Current-Mean Value ¹	Force for Dynapic metallic	Force for Dynasim PC 0,5mm
0	A1			60pC	1,7nA		
1	A2			100pC	2,8nA		
2	A3			160pC	4,4nA		
3	A4			260pC	7,2nA		
4	B1			414pC	12nA		0.2 N
5	B2			700pC	19nA		0.35 N
6	B3			1,1nC	31nA		0.65 N
7	B4			1,8nC	50nA		0.9 N
8	C1			2,9nC	79nA	0.25 N	1.5 N
9	C2			4,9nC	135nA	0.4 N	2.5 N
A	C3			7,7nC	214nA	0.65 N	
B	C4			12,4nC	345nA	1.0 N	
C	D1			20nC	0,56μA	1.7 N	
D	D2			33nC	0,91μA	2.8 N	
E	D3			54nC	1,50μA	4.5 N	
F	D4			87nC	2,42μA	7.3 N	

All values are based on an oscillator frequency of 75kHz and a power supply of 5V.

¹ The following current pulses are set by the sector:

- for sectors A & B I=70nA
- for sectors C & D I=3,4μA

3.2 Description of the Pins

VDD	Positive supply voltage of the ASIC (typically VDD = 5V).
VSS	Negative supply voltage of the ASIC (typically ground = 0V).
INP0..INP7	Inputs to be connected to Dynapic and Dynasim switches. Unused inputs should be connected to VSS.
DH, DL	Input pins for charge threshold selection.
GUARD	Output and input with the threshold voltage, may serve as guard ring voltage. The threshold voltage may be altered by forcing this input to the desired voltage.
OSC	Oscillator input pin as node for the external RC ($R_{OSC}=330k\Omega$ connected to VDD, $C_{OSC}=33pF$ connected to VSS), or for direct input of an external clock (only AC-coupled via a capacitor).
TLIM	Selection of the maximum time that the signal can be on when a switch is pressed. TLIM = "1" => $t=24s$. TLIM = "0" => $t=0.2s$.
SERIN	Serial input of the shift register. When multiple ASICs are connected together this input can be connected to the SEROUT of the previous ASIC. This allows to read all the switch states of all the ASICs as one stream. The input is active low with internal pull up resistor of 550kOhm.
SEROUT	Serial output of the shift register, active low. SEROUT = "0" => the corresponding switches have been pressed.
SERCLK	Shift register clock. The shift register is first loaded and then the data are shifted on a positive edge of this input. There is a connection via a resistor of 300kOhm to the internal signal "ACTIV" (pull-up, if "ACTIV" is passive and pull-down if "ACTIV" is active).
ENOUT	Enable to activate the parallel outputs, active low with internal pull up resistor of 550kOhm.
OUT0...OUT7	Parallel output of the switch data, active low. OUTN="0" => the corresponding switches have been pressed.
ACTIV	Output to signalize that a key has been pressed, open drain, active low. ACTIV = "0" => a key has been pressed. The internal signal "ACTIV" is connected to SERCLK via a resistor of 300kOhm.

4 Technical Data

4.1 Absolute Maximum Ratings

	Symbol	Min.	Max.	Unit	Remarks
Supply voltage	V_{DD}	-0.5	8	V	
Max. voltage on the general pins	V_i		VDD+0.5	V	
Max. voltage on the Dynapic signal pins	V_i		10	V	
DC input current (Dynapic signal pins)	I_i		+1 / -30	mA	
DC input current (general pins)	I_i		+/-30	mA	
Storage temperature range	T_{STOR}	-55	125	°C	
Lead temperature (soldering 10s)	T_L		260	°C	
Power dissipation	P_D		300	mW	

4.2 Operating Ratings

	Symbol	Min.	Typ.	Max.	Unit	Remarks
Supply voltage	V_{DD}	2.7	5	6	V	
Quiescent device current	I_i		100	200	μA	$V_{DD} = 5V$
Operating temperature (only in "Pulse-Mode" => TLIM="0")	T_A	-40	25	+85	°C	
The input leakage currents rise with rising temperature, therefore the maximum signal duration of 24s is not guaranteed at temperatures higher than 50°C.						

4.3 DC General Description

(All voltages referenced to VSS, VDD=5V)

Pin Name	Symbol	Characteristic	Min.	Typ.	Max.	Unit	Remarks
VDD	V	power supply		5		V	
SIG0...SIG7	V_i	threshold voltage		0.6		V	Set by V_{GUARD}
	V_{iclamp}	positive input clamp voltage	11	17		V	Independent of VDD
	I_{il}	input leakage current	-10	+/-1	+10	pA	Switch active, @ 25°C, not tested
	I_{in}	input current range (average)	1.67		2420	nA	Switch not active ²
	I_{in_puls}	A & B range		+/-70		nA	
	I_{in_puls}	C & D range		+/-3.4		μA	
GUARD	I_{sink}			4.5		μA	
	V_{th_typ}			0.6		V	internal
	V_{th}		0.2		3.8	V	from external
digital inputs	V_{ith}	threshold voltage	1.5	2.5	3.5	V	
	I_{il}	input leakage current	-10		+10	nA	
	R_{pullup}	input pull up resistor		550		kΩ	SERIN & ENOUT
	R_{in}	input resistor		300		kΩ	SERCLK
outputs	V_{oh}	output high voltage	4.8			V	$I_{out} = -1mA$
	V_{ol}	output low voltage			0.2	V	$I_{out} = 1mA$
	I_{oh}	output high current	-6	-12		mA	$V_{out} = 4V$
	I_{ol}	output low current	6	12		mA	$V_{out} = 1V$
	V_{POR}	POR threshold	1.5		2.5	V	
	V_{ESD}	max. ESD voltage			2	kV	

² The input currents and therefore also the threshold vary proportionally with the power supply. That means that if the power supply is lowered, the input currents are reduced and therefore there is less charge needed to switch.

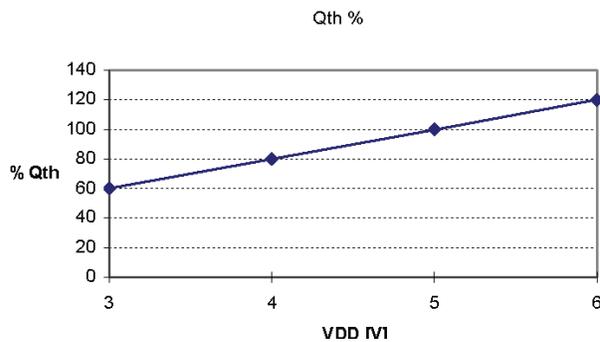
4.4 AC General Description

PIN Name	Symbol	Characteristic	Min.	Typ.	Max.	Unit	Remarks
OSC	f _{osc}	clock frequency	20	75	300	kHz	

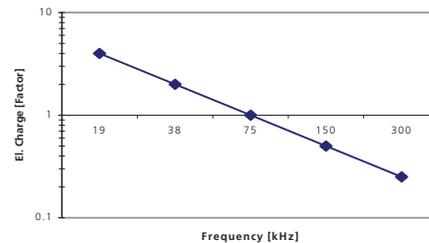
(All time values for a clock frequency of 75kHz)³

Pin Name	Symbol	Characteristic	Min.	Typ.	Max.	Unit	Remarks
SIG0...SIG7	f _{sample}	sample frequency		586		Hz	
	t _{delay}	turn on & turn off delay time	24		48	ms	
	t _{debounce}	debounce time			24	ms	Max. puls length, that is not detected.
	t _{lim1}	limit of the turn on time		24		s	TLIM="1"
	t _{lim0}	limit of the turn on time		0.15		s	TLIM="0"
	f _{max}	max. input signal frequency, that is not detected		30		Hz	at 50% duty cycle
	f _{critical}	lowest critical frequency	555	586	615	Hz	
	t _{reset}	reset time		55		ms	internal reset
SERCLK	t _{load}	time for shift register load	1.7			ms	
	t _{HCLK}	Clock pulse HIGH	0.5		500	µs	
	t _{LCLK}	Clock pulse LOW	0.5			µs	
	t _{clk-out}	time from clock to output	100	200	400	ns	
OUT0... OUT7	f _{clk}	shift register clock frequency		10	1000	kHz	
	t _{en}	output turn on time	10	35	100	ns	
	t _{hz}	output turn off time	10	20	100	ns	

Charge threshold as a function of power supply VDD



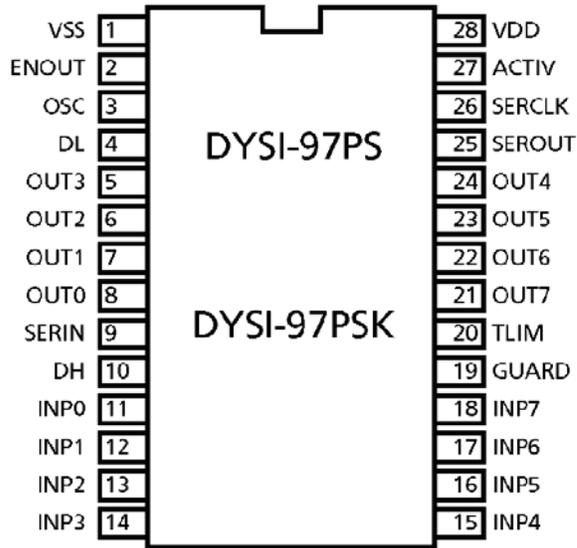
Charge threshold as a function of the oscillator frequency



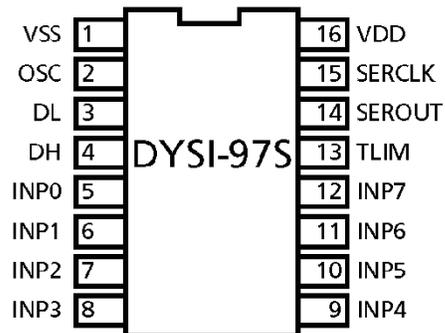
³ All frequency and time values are related to a clock frequency of 75kHz. If the clock frequency is changed, the frequencies change proportionally and the times change in reverse proportion to the clock frequency.

4.5 PIN configuration (top view)

DYSI-97PS (SOIC28, MS-013-AE)
 DYSI-97PSK (QSOP/SSOP28, MO-137-AF)



DYSI-97S (SO16N, MS-012-AC)



4.6 Mechanical outline

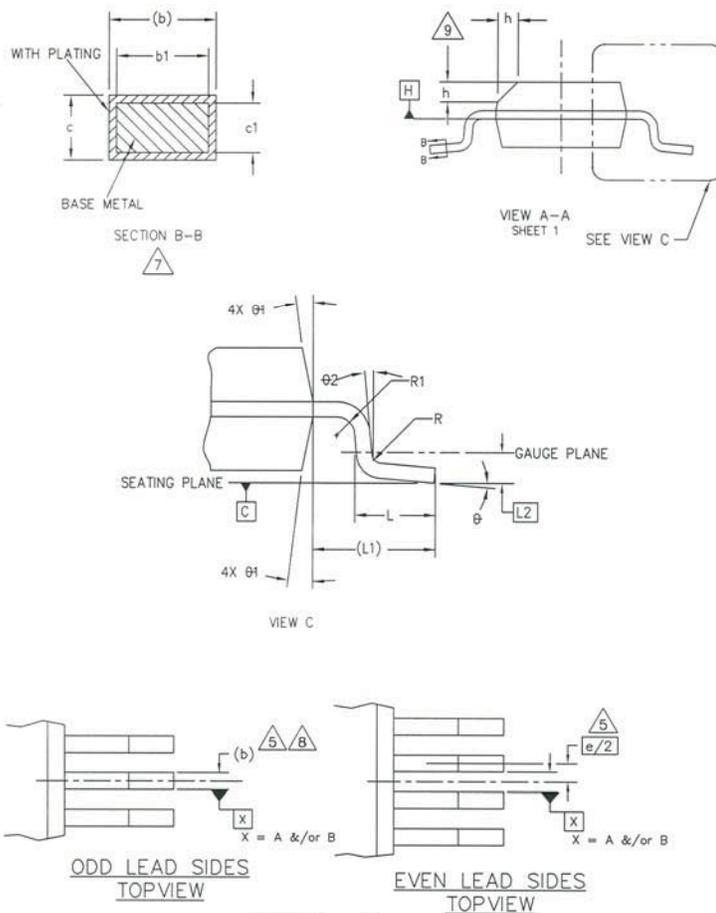
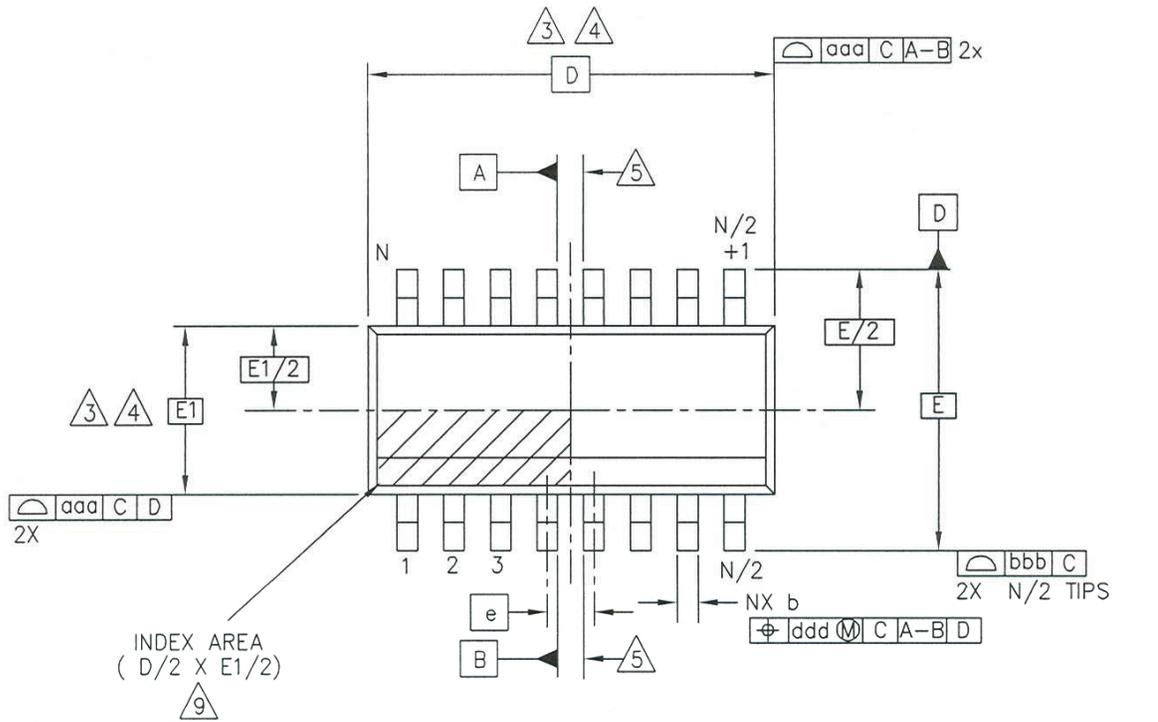
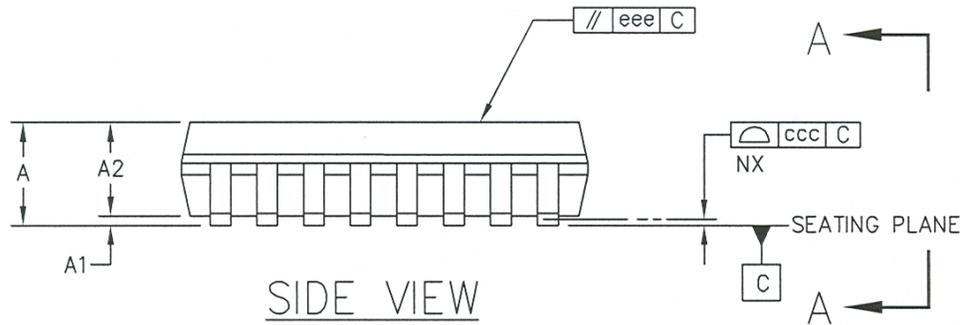


FIGURE 2



TOP VIEW



SIDE VIEW

FIGURE 1

SEE SHEET 2

JEDEC MS-013-AE = SOIC28 = PS

JEDEC MO-137-AF = QSOP/SSOP28 = PSK

SYMBOL	COMMON DIMENSIONS			NOTE
	MIN	NOM	MAX	
	A	2.35	-	
A1	0.10	-	0.30	
A2	2.05	-	2.55	
b	0.31	-	0.51	7,8
b1	0.27	-	0.48	7,8
c	0.20	-	0.33	7
c1	0.20	-	0.30	7
E	10.30 BSC			
E1	7.50 BSC			3,4
e	1.27 BSC			
L	0.40	-	1.27	
L1	1.40 REF			
L2	0.25 BSC			
R	0.07	-	-	
R1	0.07	-	-	
h	0.25	-	0.75	9
Ø	0"	-	8"	
Ø1	5"	-	15"	
Ø2	0"	-	-	
NOTE	1,2			
REF	11-614s			
ISSUE	D			

SYMBOL	TOLERANCES OF FORM AND POSITION		NOTE
	aaa	0.10	
bbb	0.33		
ccc	0.10		
ddd	0.25		
eee	0.10		
fff	0.20		
NOTE	1,2		
REF	11-614s		
ISSUE	D		

VARIATION	SYMBOL		REFERENCE	PICKING
	D	N		
	AA	10.30 BSC		
AB	11.55 BSC	18	11.3-111	A
AC	12.80 BSC	20	11.3-111	A
AD	15.40 BSC	24	11.3-111	A
AE	17.90 BSC	28	11.3-111	A
AF	9.00 BSC	14	11.4-225	B
NOTES	3,4	6		

SYMBOL	COMMON DIMENSIONS AND TOLERANCES			NOTE
	ALL DIMENSIONS IN INCHES			
	MIN	NOM	MAX	
A	0.053	-	0.069	
A1	0.004	-	0.010	
A2	0.049	-	0.065	
b	0.008	-	0.012	7,8
b1	0.008	0.010	0.011	7,8
c	0.006	-	0.010	7
c1	0.006	0.008	0.009	7
E	0.238 BSC			
E1	0.154 BSC			3,4
e	0.025 BSC			
L	0.016	-	0.050	
L1	0.041 REF			
L2	0.010 BSC			
R	0.003	-	-	
R1	0.003	-	-	
h	0.010	-	0.020	9
Ø	0"	-	8"	
Ø1	5"	-	15"	
Ø2	0"	-	-	
NOTE	1,2			
REF	11.11-627			
ISSUE	B			

SYMBOL	TOLERANCES OF FORM AND POSITION		NOTE
	ooo	0.004	
bbb	0.008		
ccc	0.004		
ddd	0.007		
eee	0.004		
NOTE	1,2		
REF	11.11-627		
ISSUE	B		

VARIATION	SYMBOL		REFERENCE	PICKING
	D	N		
	AA	0.193 BSC		
AB	0.193 BSC	16	11.11-627	B
AC	0.341 BSC	18	11.11-627	B
AD	0.341 BSC	20	11.11-627	B
AE	0.341 BSC	24	11.11-627	B
AF	0.390 BSC	28	11.11-627	B
NOTES	3,4	6		

JEDEC MS-012-AC = SOIC16N = S

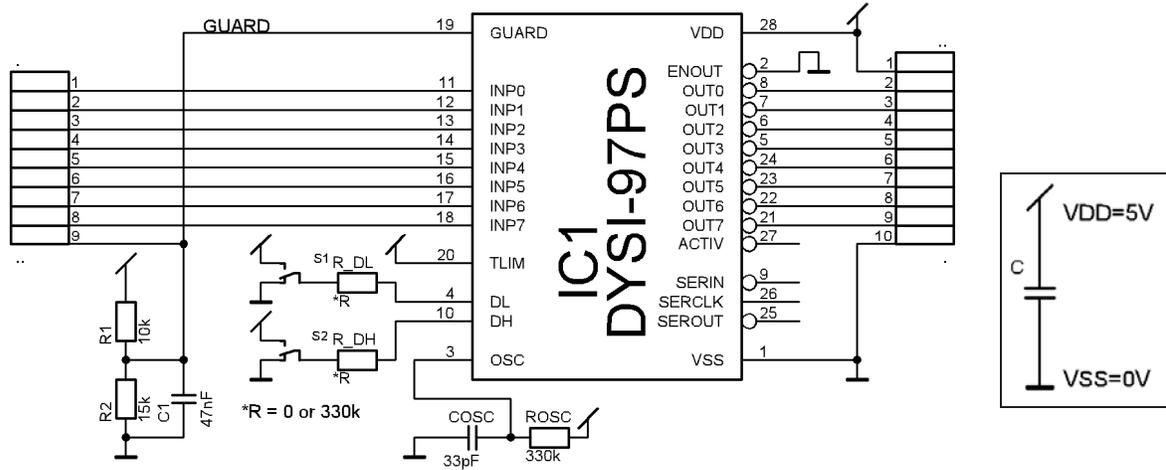
SYMBOL	COMMON DIMENSIONS			NOTE
	MIN	NOM	MAX	
	A	1.35	-	
A1	0.10	-	0.25	
A2	1.25	-	1.65	
b	0.31	-	0.51	7,8
b1	0.28	-	0.48	7,8
c	0.17	-	0.25	7
c1	0.17	-	0.23	7
E	6.00 BSC			
E1	3.90 BSC			3,4
e	1.27 BSC			
L	0.40	-	1.27	
L1	1.04 REF			
L2	0.25 BSC			
R	0.07	-	-	
R1	0.07	-	-	
h	0.25	-	0.50	9
Ø	0"	-	8"	
Ø1	5"	-	15"	
Ø2	0"	-	-	
NOTE	1,2			
REF	11-613s			
ISSUE	D			

SYMBOL	TOLERANCES OF FORM AND POSITION		NOTE
	ooo	0.10	
bbb	0.20		
ccc	0.10		
ddd	0.25		
eee	0.10		
NOTE	1,2		
REF	11-613s		
ISSUE	D		

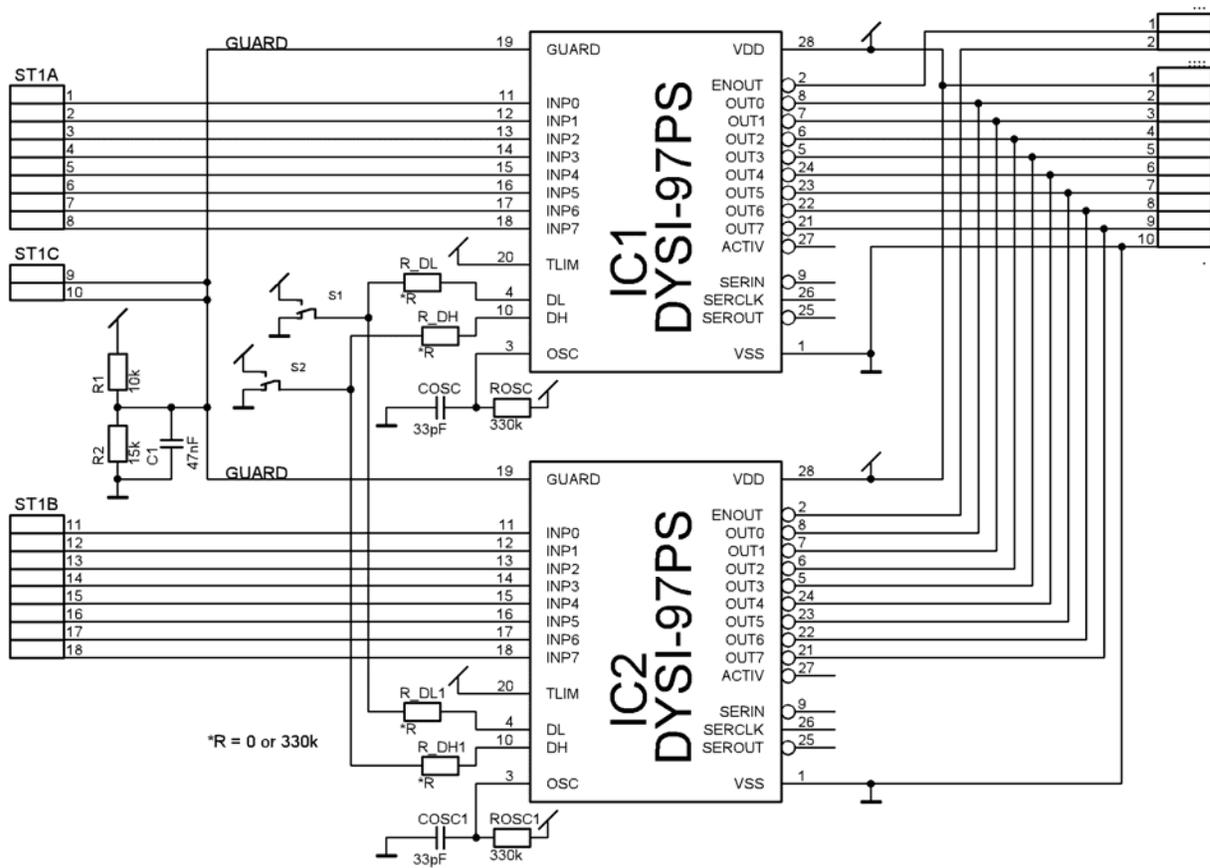
VARIATION	SYMBOL		REFERENCE	PICKING
	D	N		
	AA	4.90 BSC		
AB	8.65 BSC	14	11.3-103	A
AC	9.90 BSC	16	11.3-103	A
NOTES	3,4	6		

5 Examples

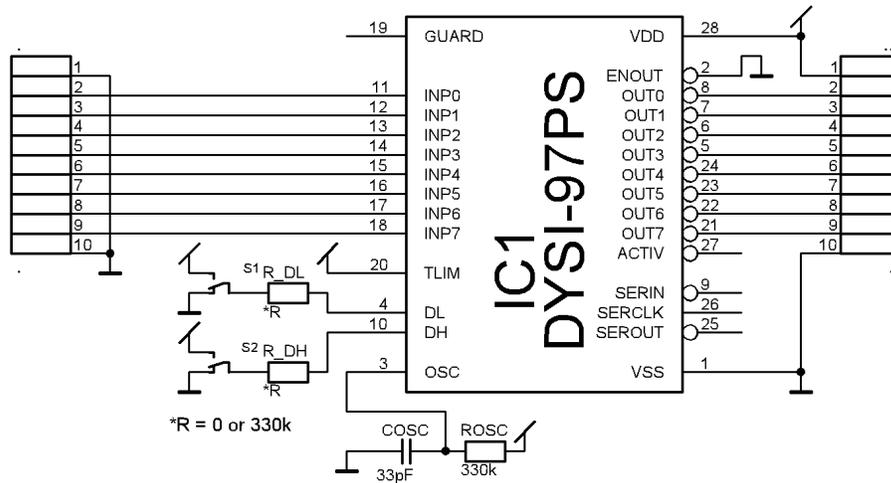
5.1 Example for 8 signals with a parallel output Dynapic



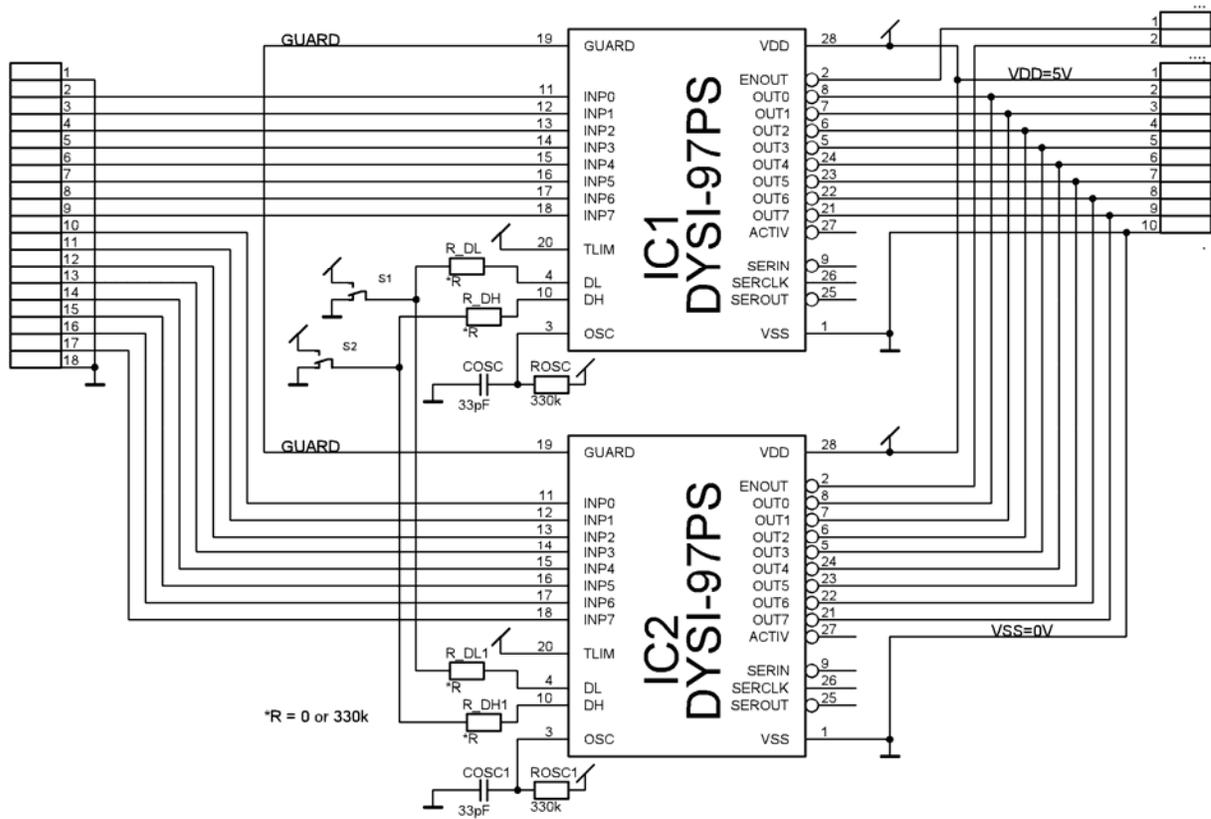
5.2 Example for more than 8 signals with a parallel output Dynapic



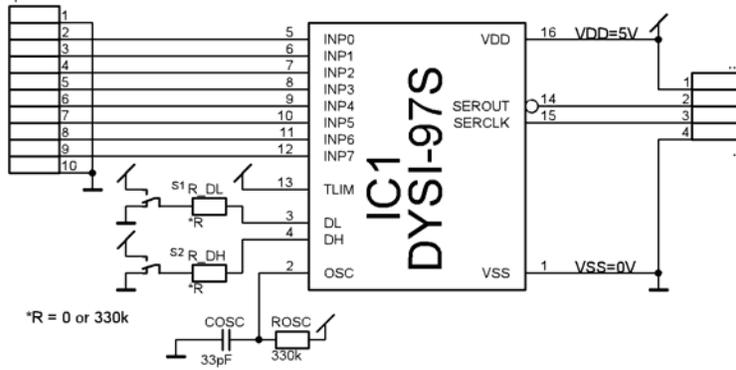
5.3 Example for 8 signals with a parallel output Dynasim



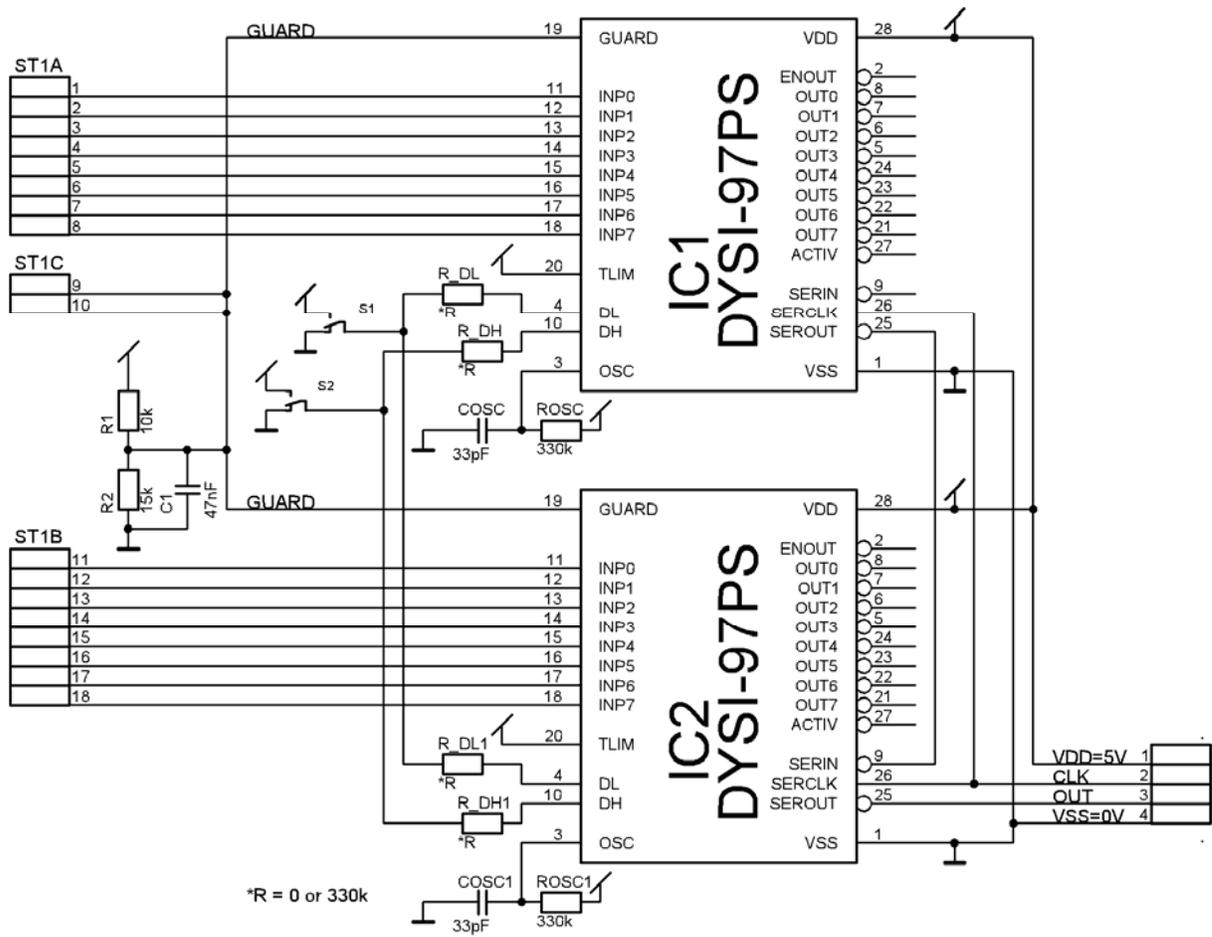
5.4 Example for more than 8 signals with a parallel output Dynasim



5.5 Example for 8 signals with a serial output Dynaptic and Dynasim

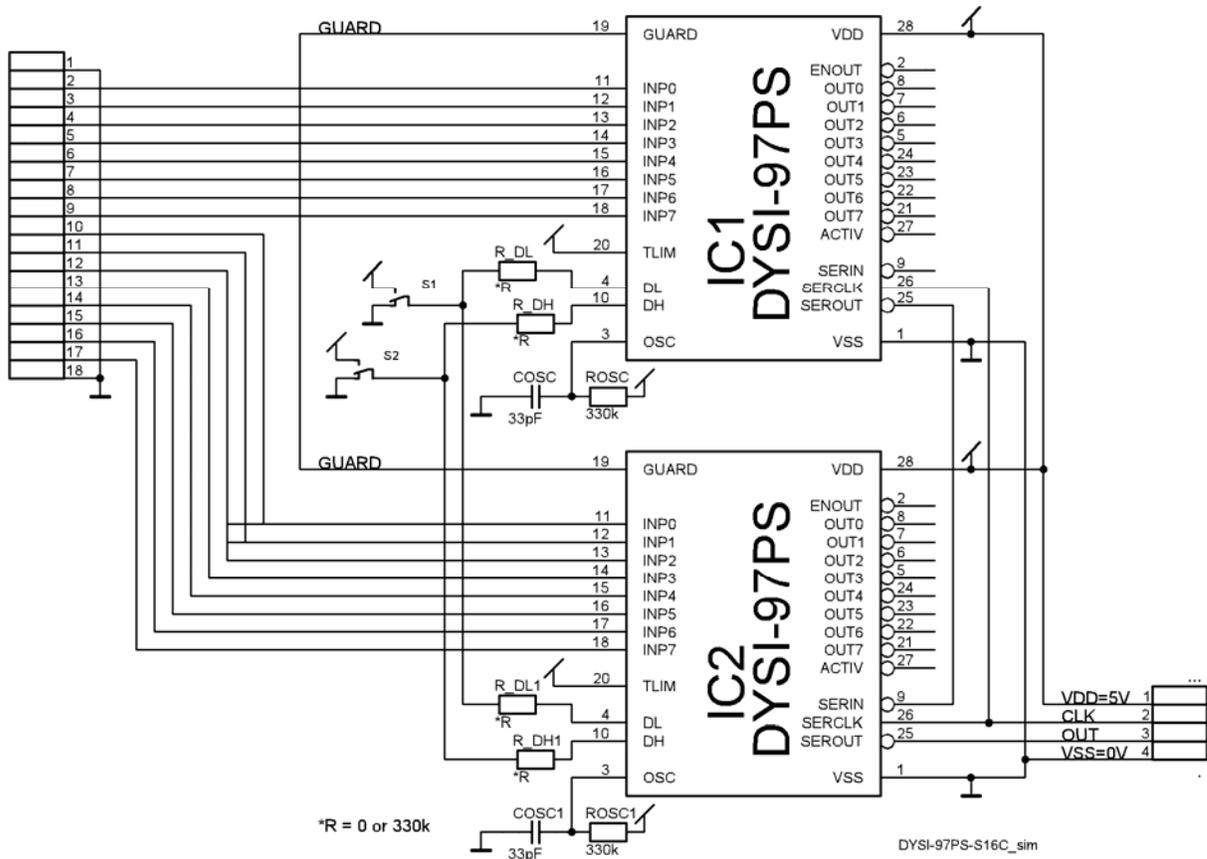


5.6 Example for more than 8 signals with a serial output Dynaptic



TEL +41 56 675 45 45 FAX +41 56 675 45 75 E-MAIL mail@algra.ch ALGRA AG RIGISTRASSE 1 CH-5634 MERENSCHWAND SWITZERLAND
 VANDAL PROOF CUSTOMIZED SOLUTIONS MODERN DESIGN PERFORMANCE QUALITY ALL WEATHER PRODUCTS HIGH TECH

5.7 Example for more than 8 signals with a serial output Dynasim



6 Optional circuits

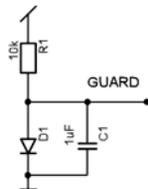
6.1 Optimization of the EMC behavior

6.1.1 Changing of the oscillator frequency

If the standard circuit of the DYSI-97 is not EMC-stable enough, the oscillator frequency can be reduced. For this purpose the oscillator R_{OSC} is increased from 330k Ω to 470k Ω , so the frequency is reduced from 75 kHz to approx. 52 kHz. This causes a rise of the thresholds and debouncing time of approx. 40%. The advantage of this circuit is that it becomes electrically more robust, without influencing the hardness of the keys tangibly. But the keys can not be activated by a short knock/pressing any more.

6.1.2 Changing of the guard circuit

In certain applications the circuit of the guard line, which is lead to the keyboard, proves to be not EMC-stable enough. In these cases the following circuit can be an improvement.

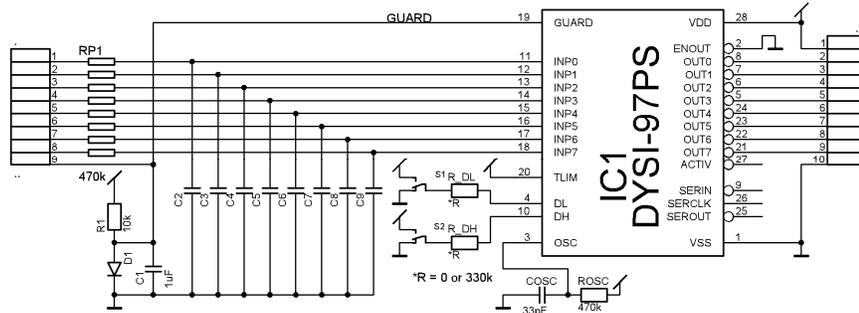


The diode D1 can be a single signal diode, several signal diodes or a Z-Diode. The voltage GUARD should be between 0.7 V and 3 V.

6.1.3 Adding of capacitors

In certain applications the circuit of the signal inputs with capacitors and/or resistances can be necessary.

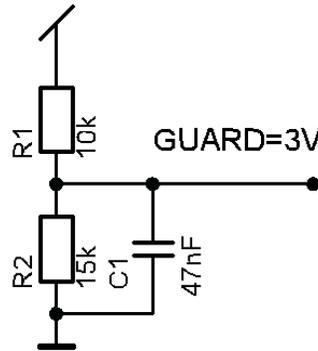
The following scheme shows a circuit with all the above mentioned optional EMC improvements.



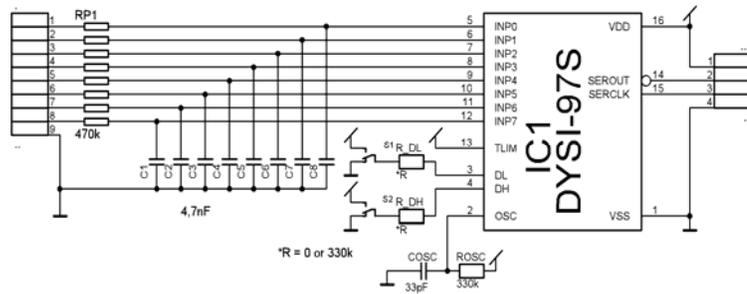
6.2 Optional circuit only for Dynapic

If a Dynapic key is pressed very hardy, on certain conditions (high voltage signal) the circuit DYSI-97 can produce long-time signals. This effect is caused by the fact that the diode protecting the input discharges electricity towards 0V, if the input voltage becomes approx. 0,4V more negative than VSS=0V. Thereby the piezo element is charged positively and this charging can be valued as a signal. This effect can be avoided extensively by one of the following two measures.

1. The guard voltage is increased, e.g. to 3V. Consequently the quiescent voltage on the inputs is also increased from 0,6V to 3V and an input diode is only conductive when the signal voltage is more negative than approx. 3,4V, related to the guard voltage. At the same time the guard voltage is used as a common conductor for the keyboard, so that in quiescence no voltage lies against the piezo elements.



2. Since with the DYSI-97S the guard voltage is not available, a possible issue must be solved with the circuit of the signal inputs. Therefore a resistance of 470kΩ per input can be connected together in serial and a capacitor of 4,7nF towards VSS can be connected in parallel. On the one hand the current is limited by the input diode and on the other hand the impulse-shaped currents of the input circuits are smoothed.



Dynapic and Dynasim Interface with Micro Processors

1 Introduction

The electrical charge amplifier is especially qualified as interface for Dynapic and Dynasim. Its realization with the aid of a micro processor and the method of the "oversampling" is specified hereafter.

2 Applications

The realization of an electrical charge amplifier with the aid of a micro processor can replace the interface ASIC DYSI-97PS /S, but only if it is considered to the extremely high ohmic characteristics of the circuit. This circuit is especially qualified for applications where a certain amount of electrical charge has to be measured as signal threshold, that is especially for Dynasim matrix. Half keys deliver half signals and several half keys have a large capacity. The resulting signal has a very low voltage.

3 Requirements

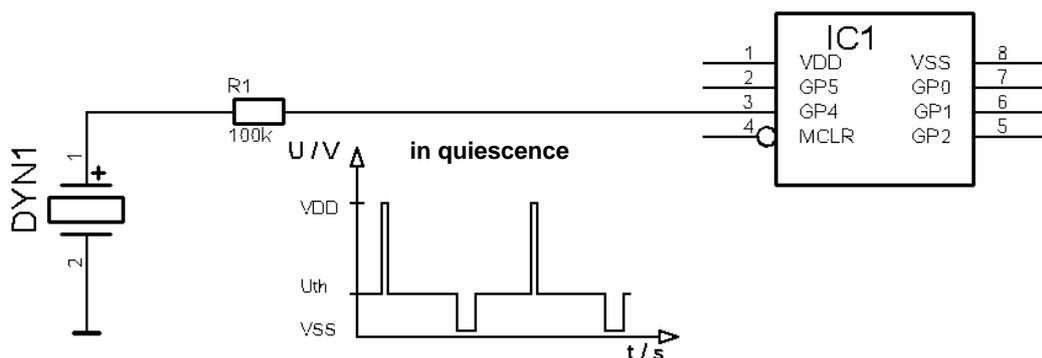
The input leakage current of the micro processor must not be higher than $I_l = 40\text{nA}$ for the pulse mode and not higher than $I_{lL} = 0,1\text{nA}$ for the long-term mode. The voltage supply ($VSS = 0\text{V}$, $VDD = 2...5\text{V}$) and the input voltage supply of the micro processor are virtually irrelevant, since mainly changes are recorded. The inputs must not show any Schmitt-Trigger characteristics and not be equipped with Pull Up resistors. The pulse duration should be adapted to the voltage threshold.

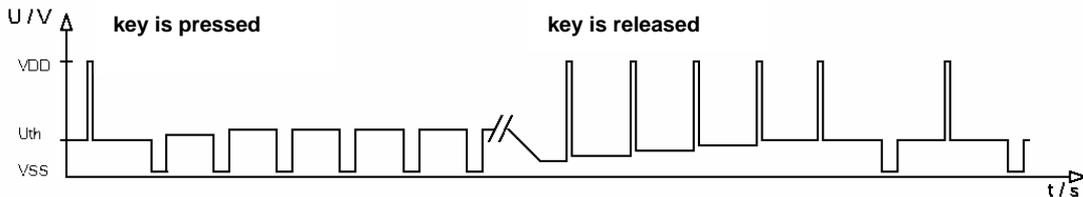
4 Description

A Dynapic or Dynasim signal is connected to the input/output of the micro processor with the aid of a serial resistor. This circuit combined with the adequate program has the same effect as an electrical charge amplifier. There are two different possibilities:

- When pressing the key the circuit gives out a pulse,
- The circuit should give out a signal as long as the key is pressed („long-time“).

4.1 Pulse

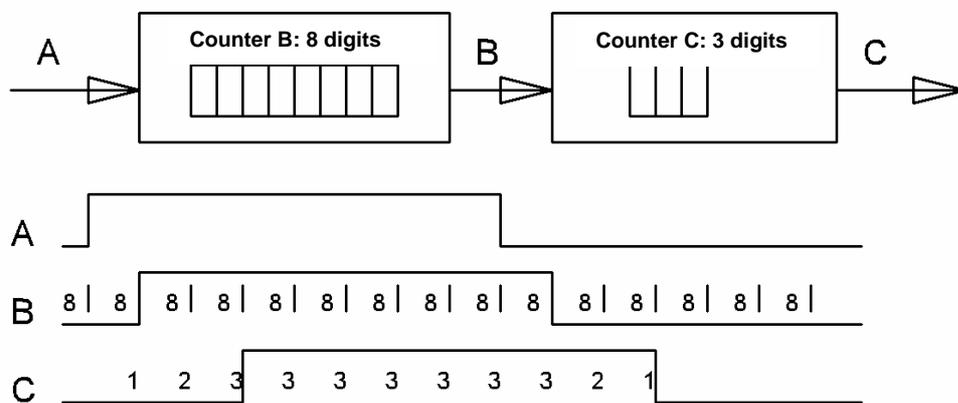




The input signal is tested by the micro processor. If the input voltage signal is higher than the threshold U_{th} , the output is pulled to $VSS = 0V$ for a short time. Combined with the serial resistor this corresponds to an extraction of the electrical charge out of the Dynapic or Dynasim element. If the input voltage signal is lower than the voltage threshold U_{th} , the output is pulled over the serial resistor to $VDD = 5V$ for a short time. This corresponds to an infeed of electrical charge into the Dynapic or Dynasim element. Thus the voltage at this input and the attached Dynapic or Dynasim element should be controlled constantly to the voltage threshold U_{th} of the micro processor.

All inputs are scanned e.g. every 1,5ms and the number of the positive states are summed up. Every 8 scans the counter is compared, and if it holds 7 or 8, then a "1"-signal is passed on to the debouncing circuit. If the debouncing circuit gets the same signal at least three times in succession, the output changes respectively. If all 24 pulses are combined to a bloc the circuit becomes slower.

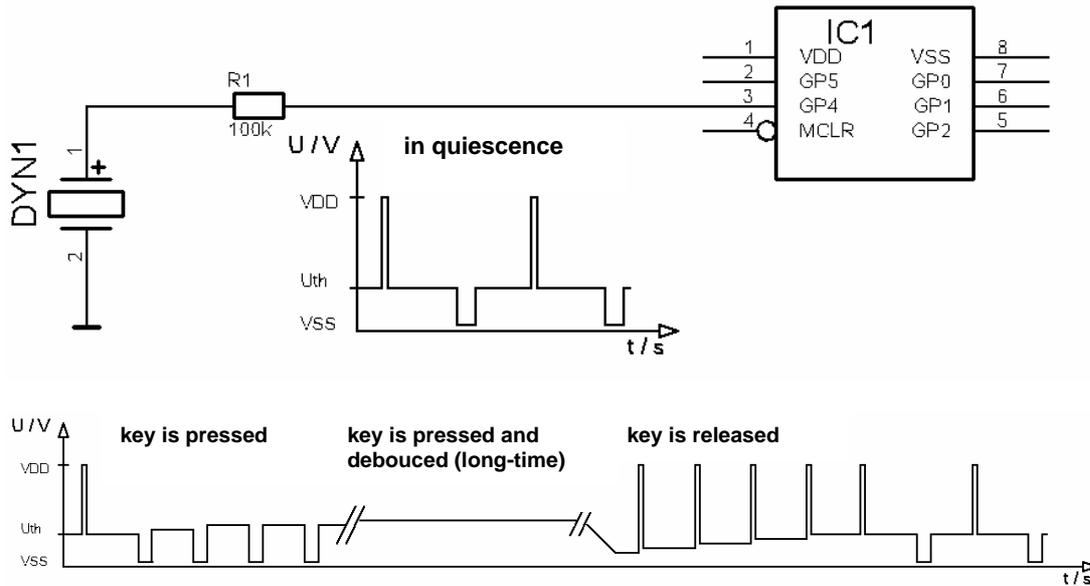
Debouncing



The debouncing filters out frequencies higher than approximately 30Hz. However, certain frequencies like $f=667Hz$ ($1:1,5ms$) and multiples of this frequency may pose disorders due to the sampling technique used in this circuit. For this reason the scanning rate should be adjusted slightly in systems showing interferences due to such critical frequencies.

The threshold for the input signal is given by the amount of electrical charge that the input resistances dissipate in average during the time $8*3*1.5ms=36ms$. This input charge threshold can be set through the duration of the pulse, during which the input/output is active. Since the threshold for TTL-compatible inputs for micro processors is approx. 1,2V, the extraction time for active "0" is set to the triple value of the infeed time for active "1". Thus the amount of electrical charge is about the same in both cases.

4.2 Long-Time



If the signal is identified to be active the inputs/outputs are only used as inputs until the input voltage falls under the voltage threshold U_{th} again or until the (programmable) time limit has expired. Setting the inputs/outputs to input has the effect that at the respective inputs no electrical charge is dissipated any more. Consequently a positive voltage can remain at the inputs as long as a key is pressed, which leads to a hold of the state switched on („long-time“).

5 Examples

Requirements:

1. On Port B there are n signals connected, EIN_DATA_B Bit n .
2. The debounced, valid signals are named with A_n .
3. B_n are the n pulse counters.
4. Z8 is a counter counting to 8.
5. C_n are the n debouncing counters.
6. ZEIT1 is the counter for the time-out with long-time.
7. 3 x 7 out of 3 x 8 pulses are needed for a valid signal.
8. The subroutine is called up every 1,5 ms, i.e. the minimal debouncing time is $3 \cdot 8 \cdot 1,5ms = 36ms$
9. Since the thresholds at the μP are approx. 1,2 V, the „1“-pulses are activated 1 μs and the „0“-pulses 3 μs .
10. With an input resistance of 100 k Ω the threshold is:

Electrical charge for one pulse:

$$Q_{\text{ein}^{\prime\prime}0^{\prime\prime}} = 12\mu A \cdot 3\mu s = 36pC$$

$$Q_{\text{ein}^{\prime\prime}1^{\prime\prime}} = 38\mu A \cdot 1\mu s = 38pC$$

Electrical charge for $3 \cdot 8 = 24$ pulses:

$$Q_{\text{ein}^{\prime\prime}0^{\prime\prime}} = 12\mu A \cdot 3\mu s \cdot 24 \approx 0,9nC$$

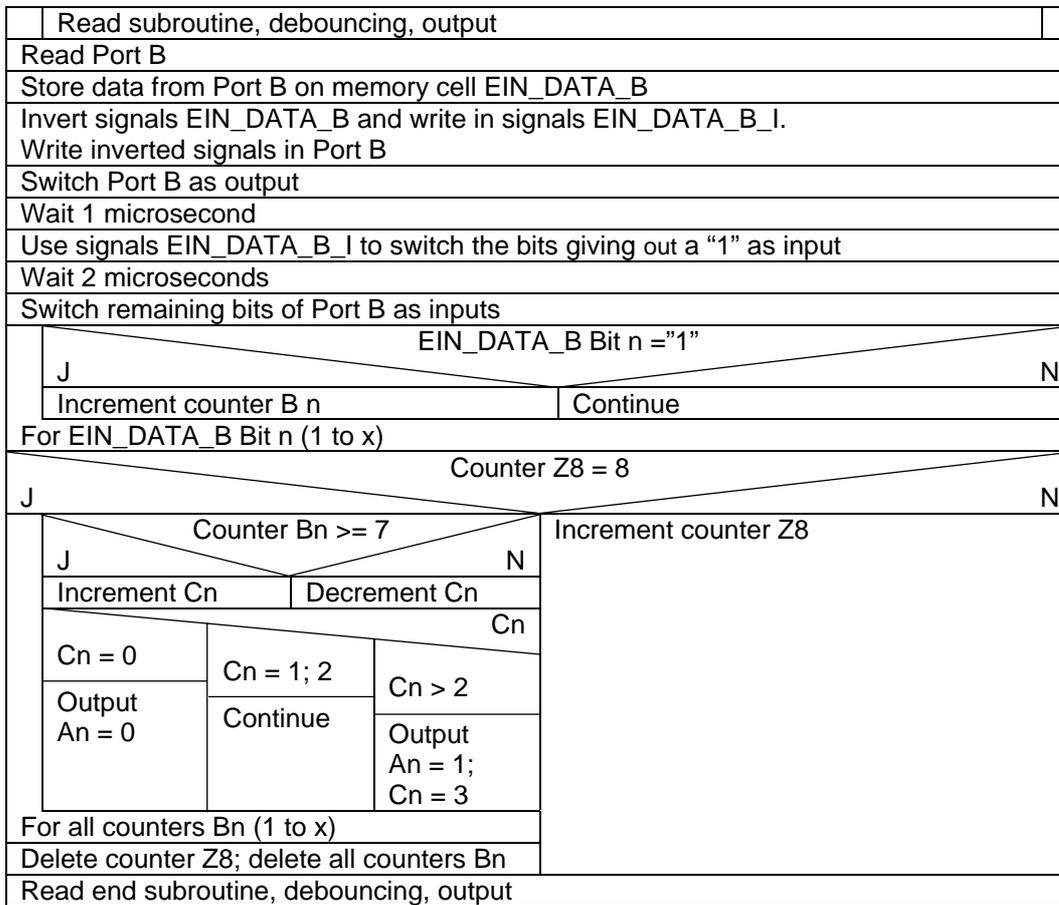
$$Q_{\text{ein}^{\prime\prime}1^{\prime\prime}} = 38\mu A \cdot 1\mu s \cdot 24 \approx 0,9nC$$

In this case the threshold is set just under 1nC.

6 Structure charts

6.1 Structure chart for pulse

Procedure

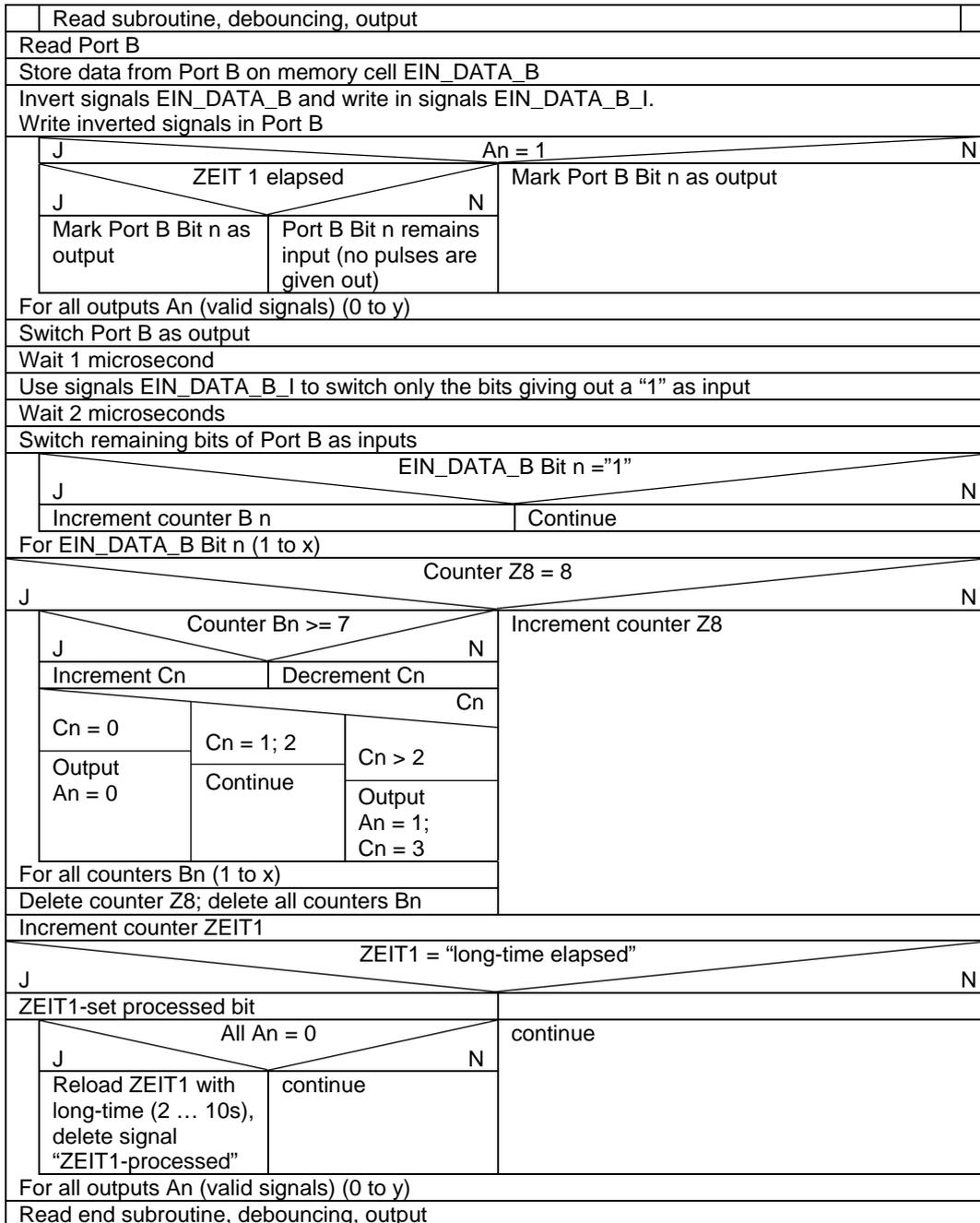


Legend:

EIN_DATA_B: Input date, unprocessed
 An: Debounced, valid signals
 Z8: Counter counting to 8
 Bn: Pulse counters (one counter for each key)
 Cn: Debouncing counters (one counter for each key)

6.2 Structure chart for long-time

Procedure



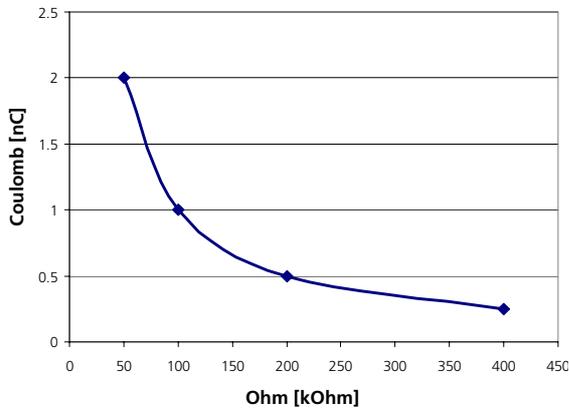
Legend:

EIN_DATA_B:	Input data, unprocessed
An:	Debounced, valid signals
ZEIT1:	Time-out for the long-time (2 ... 10 seconds)
Z8:	Counter counting to 8
Bn:	Pulse counter (one counter for each key)
Cn:	Debouncing counter (one counter for each key)

7 Adjustments

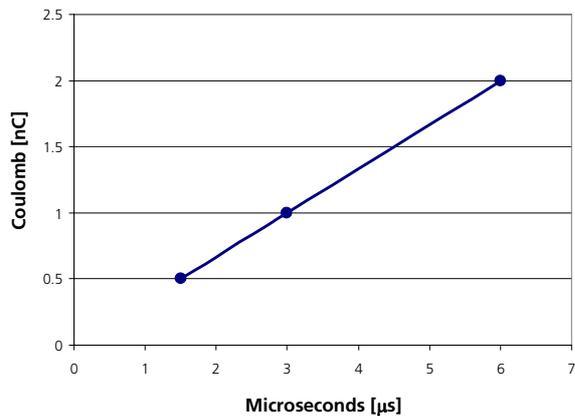
The threshold is set to approx. 1 nC.

Threshold in function of resistance



The threshold is inversely proportional to the value of the input resistance, in the example 100 k Ω . If the value of the resistance is e.g. doubled the average input current is halved. Consequently the value of the threshold is halved, that means the circuit becomes more sensitive.

Threshold in function of pulse time



The threshold is proportional to the value of the input resistance, in the example 3 μ s. If the time of the input pulse is e.g. doubled the average input current is doubled. Consequently the value of the threshold is doubled, that means the circuit becomes less sensitive.

OCT608 Dynapic and Dynasim 8 coded Interface-Print with parallel and serial output

1 Introduction

The printed circuit board OCT608 is an interface to convert up to 8 Dynapic and Dynasim signals to logic levels. If more than 8 signals have to be processed, then several OCT608's can be connected together.

With some other elements mounted on the PCB, such as a 3V-batteryholder, one 16 coded switch, 9 LEDs and a buzzer, the OCT608 can be used as demoboard and as simple Dynapic and Dynasim tester.

2 Applications

The OCT608 is especially designed for applications such as a:

- demonstration tool for Dynapic and Dynasim keyboards.
- simple tester for Dynapic and Dynasim keyboards.
- Dynapic and Dynasim interface for feasibility studies and/or small quantities.

3 Description

The OCT608 contains mainly the following elements: one IC's DYSI-97PS, a 3V-batteryholder, 9 LEDs, a buzzer, a 16 coded switch and a DIP-socket to output the signals.

With one OCT608 up to 8 signals of a Dynapic or Dynasim keyboard can be converted to logic levels. If more than 8 signals have to be converted, then several OCT608's can be connected together. The keyboard connectors have 8 signal inputs and on each edge one pin connected to the common of the keyboard. In addition there are 2 pins "JP1, P1 + P2 in 12 poles connector" to connect a shield protection to 0V.

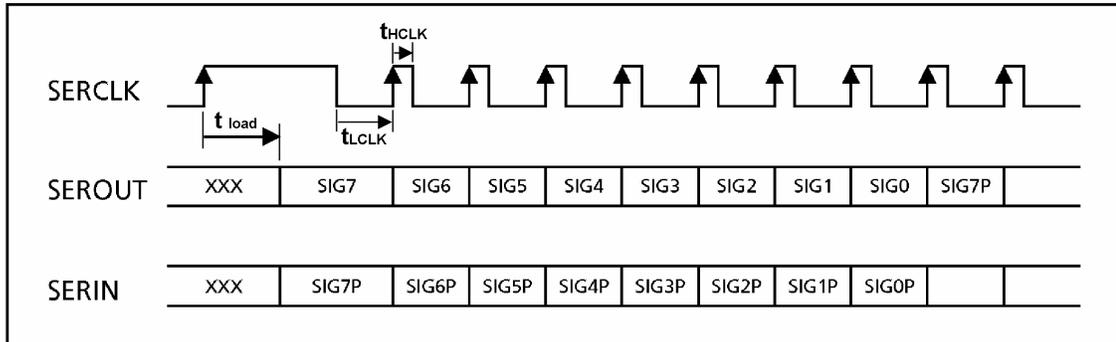
The 16 coded switch S2 offers 16 possible threshold's levels of DYSI-97PS according to table 1. Switch S1.2 switches on/off the battery power supply and switch S1.1 switches on/off the long duration state.

1 LED is on when the power is on (S1.2), the other 8 LEDs are on when the corresponding inputs and outputs are on.

Features:

- The output signals are active as long as a key is pressed (max. 25 seconds), or if TLIM is active, only a pulse is produced.
- The debounce circuit is realized inside the IC's DYSI-97.
- The following output signals (active "0") are accessible:
 - a) 8 outputs with 1 enable input
 - b) 1 serial output (and input)
 - c) 1 output (buzzer), which is active whenever a key is active.
- The 8 output signals can be read out in parallel (active "0"), when the signal „ENABLE“ is active ("0"). The signal „ENABLE“ is activated by default by means of a resistor. Several OCT608 can be connected in parallel, by connecting the related outputs together and activating the signals „ENABLE“ one by one.

- The output signals can also be read out serially. The output shift register is loaded by activating (set to "1") „SERCLK“ for a minimum time $t_{load} = 2\text{ms}$. After this time the output shift register is loaded and the first bit can be read out on the output „SEROUT“. Then the other data are shifted out to „SEROUT“ on every positive edge of the „SERCLK“. Several OCT608 can be connected together serially by connecting the „SEROUT“ of the previous OCT608 to the „SERIN“ of the next one.



- More detailed information on datasheet DYSI-97PS/PSK/S, item 4.4.
- The output signal „ACTIV“ is active ("0"), if at least one of the input signals Dynapic or Dynasim is active.
- A debouncing circuit filters out frequencies higher than approximately 30Hz. However, certain frequencies like $f=586\text{Hz} \pm 10\%$ and multiples of this frequency, may pose problems due to the sampling technique used in this circuit.
- The threshold for the Dynapic and Dynasim input signals is given by the amount of electrical charge, that the current sinks dissipate in average during the time of approx. 36ms. This threshold can be set by means of the coded switch S2.

Table 1: Setting the threshold for a specific actuation force

Position coded switch	Input threshold	Force for Dynapic metallic 0.5mm	Force for Dynasim PC 0.5mm
0	36pC		
1	60pC		
2	96pC		
3	156pC		
4	250pC		0.15 N
5	420pC		0.21 N
6	660pC		0.33 N
7	1,1nC	0.11 N	0.55 N
8	1.7nC	0.17 N	0.85 N
9	2.9nC	0.29 N	1,5 N
A	4.6nC	0.46 N	2.3 N
B	7,4nC	0.74 N	
C	12nC	1.2 N	
D	20nC	2.0 N	
E	32nC	3.2 N	
F	52nC	5.2 N	

All values are based on an oscillator frequency of 75kHz and a power supply of 3V.

Description of the Pins

VDD	Positive supply voltage of the ASIC.
VSS	Negative supply voltage of the ASIC.
INP0..INP7	Inputs to be connected to the external Dynapic and Dynasim switches. Unused inputs should be connected to VSS.
GUARD	Output and input connected to the threshold voltage may serve as guard ring voltage. The threshold voltage is set to approx. 1.7 V by connecting it to the LED9.
TLIM	Selection of the maximum time that the signal can be on when a switch is pressed. TLIM = "1" => t=24s. TLIM = "0" => t=0.2s.
SERIN	Serial input of the shift register. When multiple OCT608 are connected together this input can be connected to the SEROUT of the previous OCT608.
SEROUT	Serial output of the shift register, active "0". SEROUT = "0" => the corresponding switch has been pressed.
SERCLK	Shift register clock. The shift register is first loaded and then the data are shifted on a positive edge of this input.
ENOUT	Enable for the parallel outputs. On the OCT608 this input is activated by connecting a 10kOhm resistor to VSS.
OUT0...OUT7	Parallel output of the switch data, active "0". OUT = "0" => the corresponding switch has been pressed.
ACTIV	This open drain output is always active when at least one key is pressed.

4 Technical Data

All signals are CMOS compatible.

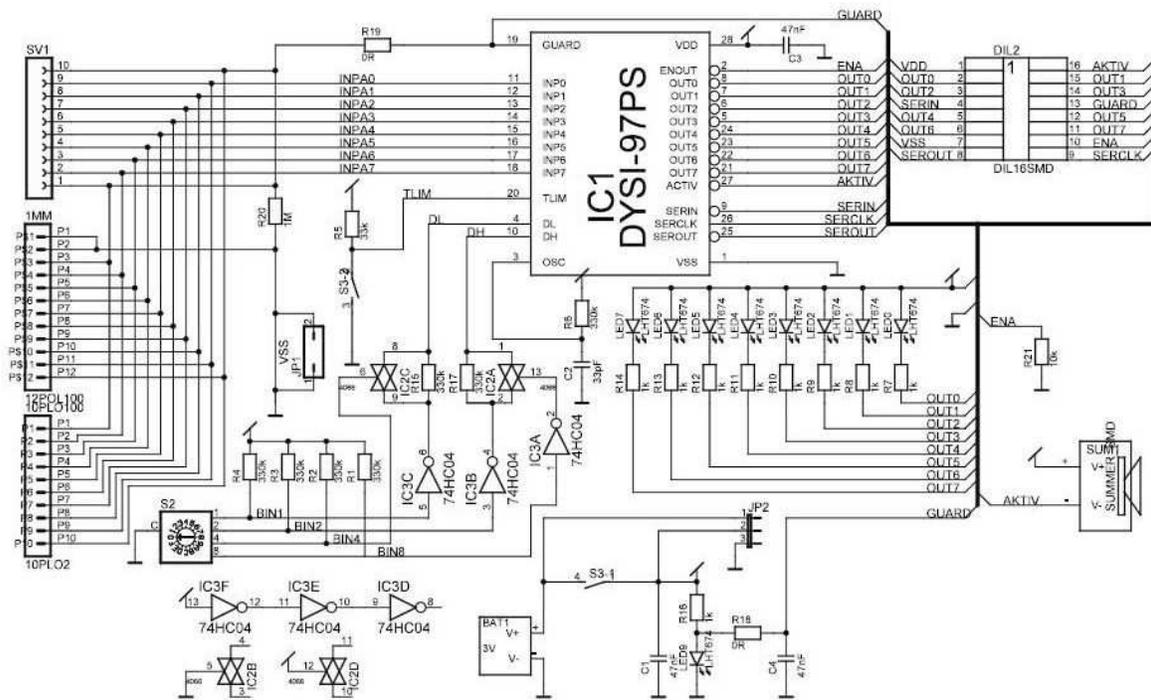
Operating Ratings

	Symbol	Min.	Typ.	Max.	Unit	Remarks
Supply Voltage	V_{DD}	2.7	3	6	V	
Quiescent device current	I_i		2	5	mA	$V_{DD} = 3V$
Operating temperature	T_A	-40	25	+50	°C	

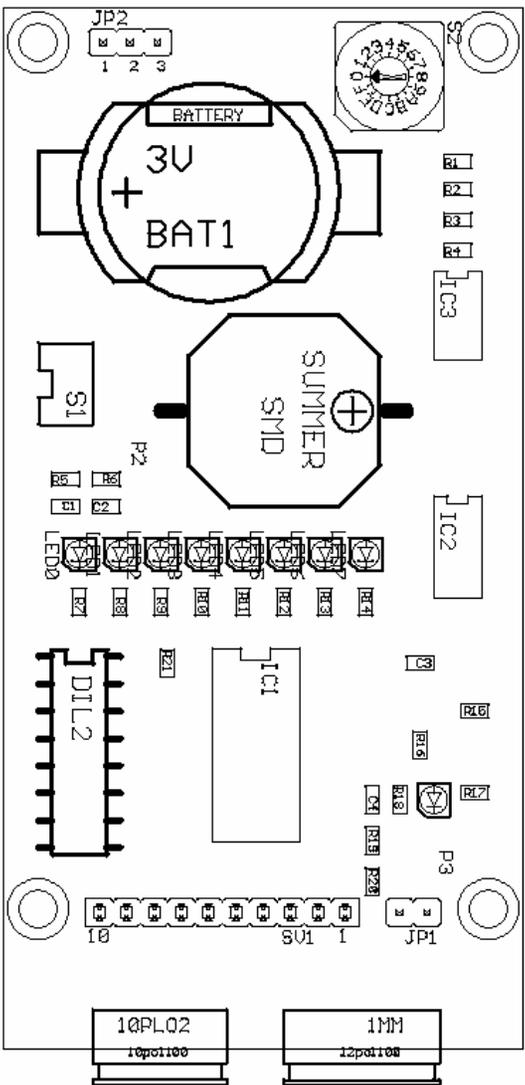
The input leakage currents rise with rising temperature, therefore the maximum signal duration of 25s is not guaranteed at temperatures higher than 50°C.

See also datasheet DYSI-97PS/PSK/S.

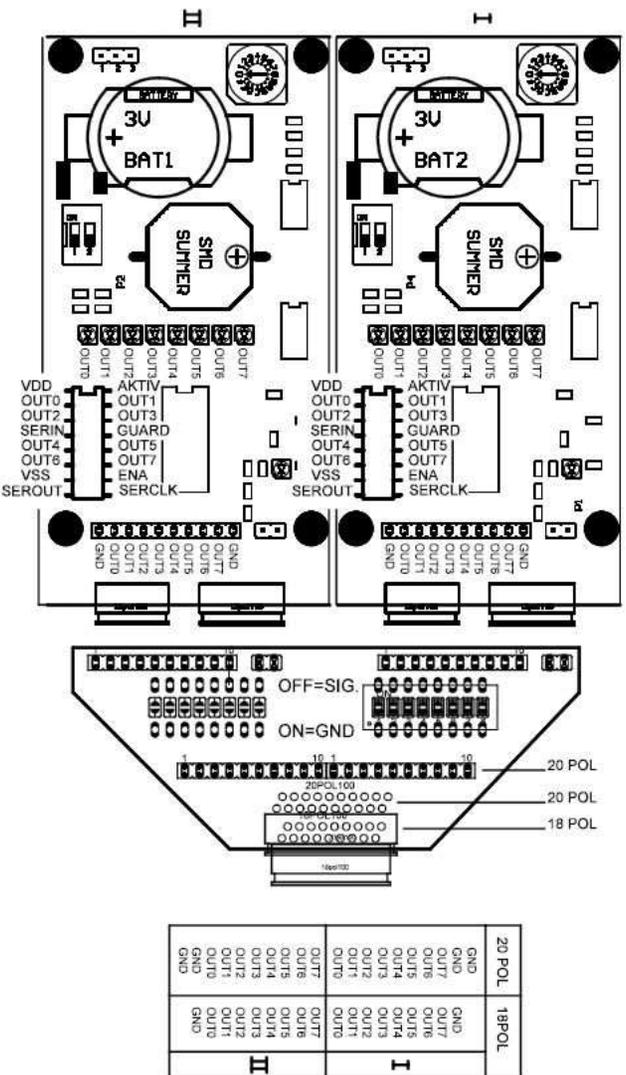
5 Schematic



6 Layout OCT608



7 Layout Evaluationskit



Schematics for Dynapic and Dynasim Interfaces

Hereafter we present a few schematics which should serve as ideas for the design of interfaces for Dynapic and Dynasim keyboards.

Contents

1 DYSI-97 Interfaces

- 1.1 Introduction
- 1.2 Matrix 4x8 for Dynapic and Dynasim
- 1.3 IBM-AT/PS2 for Dynapic and Dynasim
- 1.4 Serial Interface RS232 for Dynapic and Dynasim
- 1.5 Serial Interface USB und PS2 for Dynapic and Dynasim
- 1.6 Interface OCT608 for tests for Dynapic and Dynasim

2 CMOS Interfaces

- 2.1 Introduction
- 2.2 CMOS Interface with inverter
- 2.3 CMOS Interface with inverter and with long-time
- 2.4 CMOS Interface as analog switch
- 2.5 CMOS Interface with adjustable threshold

3 FET Interfaces

- 3.1 Introduction
- 3.2 FET Interface for DC
- 3.3 FET Interface for AC
- 3.4 FET Interface for DC with long-time
- 3.5 FET Interface for AC with long-time

4 Micro Processor Interfaces

- 4.1 Introduction
- 4.2 μ P PIC16F84 as Interface for Dynasim

1 DYSI-97 Interfaces

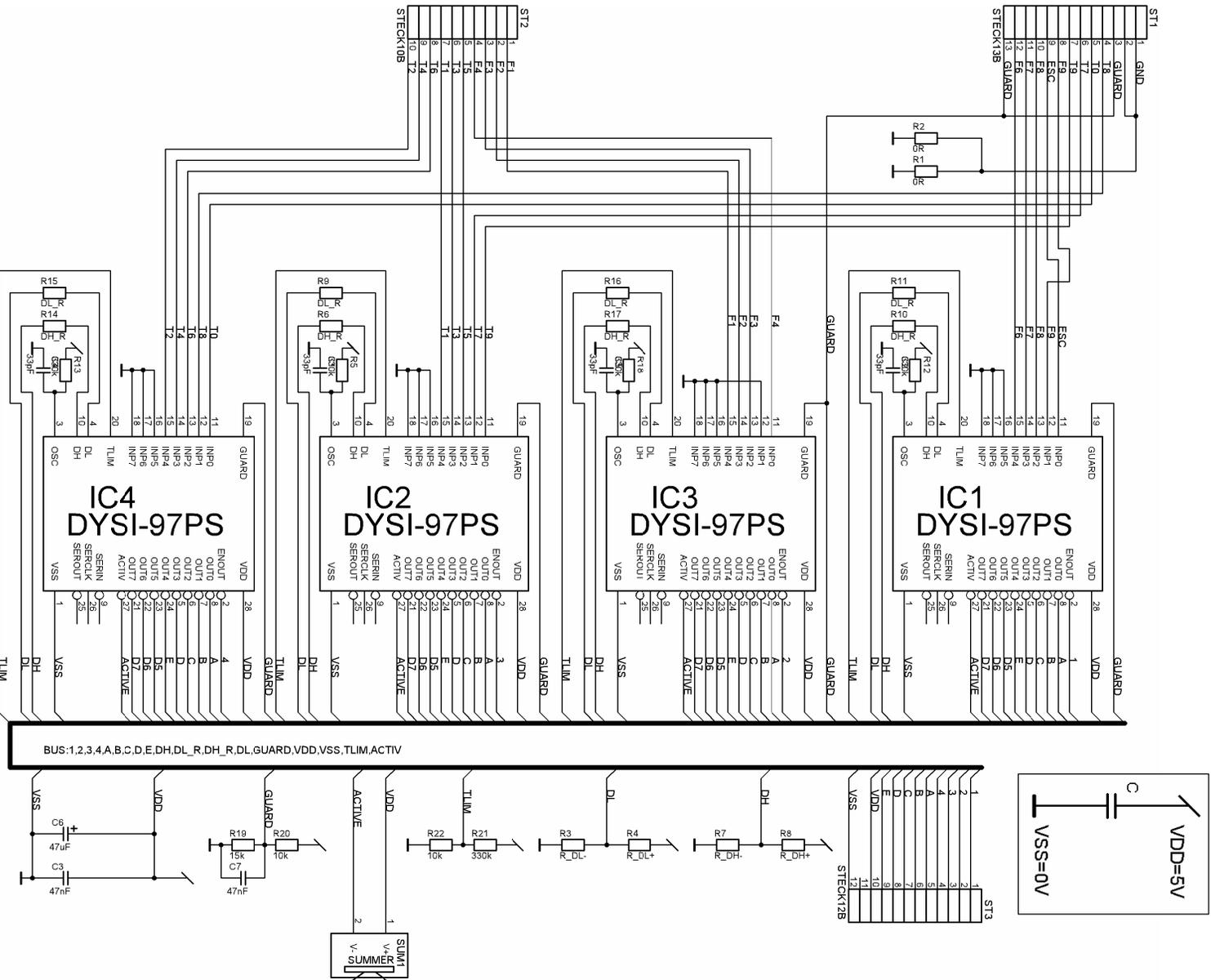
1.1 Introduction

In this chapter we present a few interfaces which were implemented using the ASIC DYSI-97.

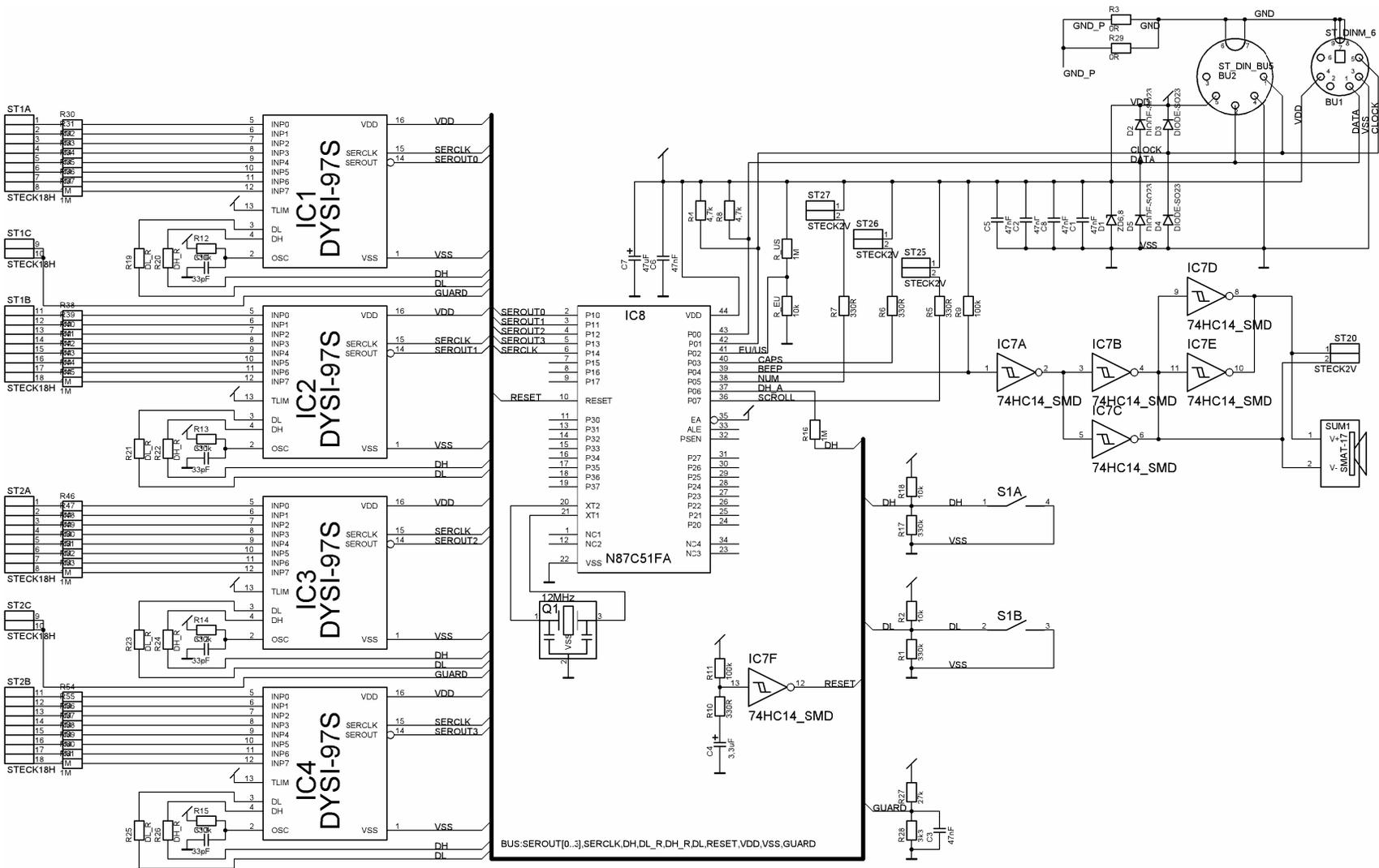
- The ASIC DYSI-97 was produced especially as interface for Dynapic and Dynasim keyboards.
- The functionality of the DYSI-97 is based on the „oversampling“ technique, with which the electrical charge can be evaluated.
- Especially with „long-time“ the DYSI-97 is the best possible interface.
- The functionality of the DYSI-97 is described more detailed in the *Datasheet Dynapic and Dynasim Interface-Chip DYSI-97PS/PSK/IS*.
- In applications with the DYSI-97PS the DYSI-97PSK can also be implemented.

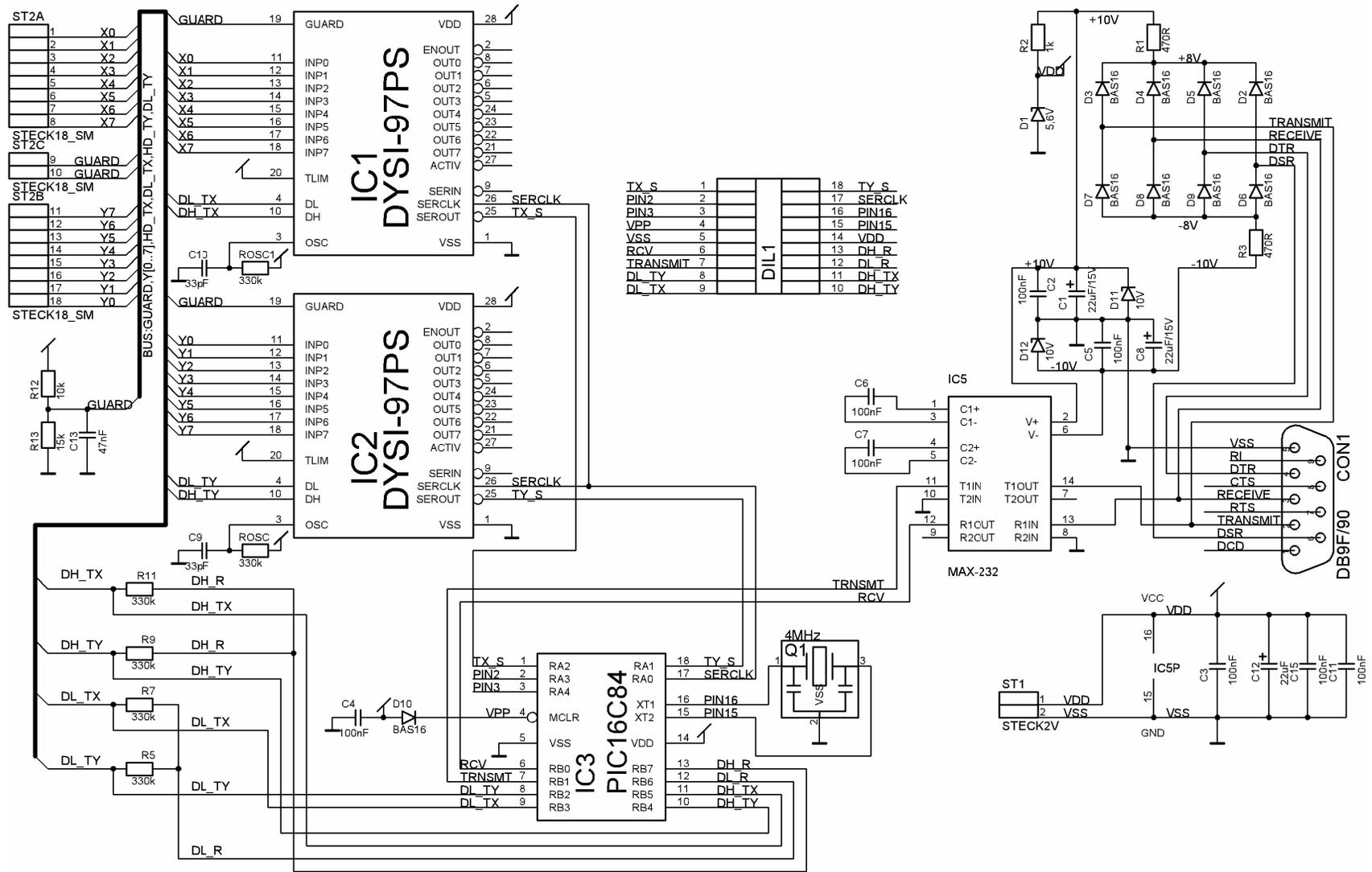
1.2 Matrix 4x8 for Dynaptic and Dynasim

- The matrix is not fully formed, as for this application not all crosspoints in the matrix are used with keys.



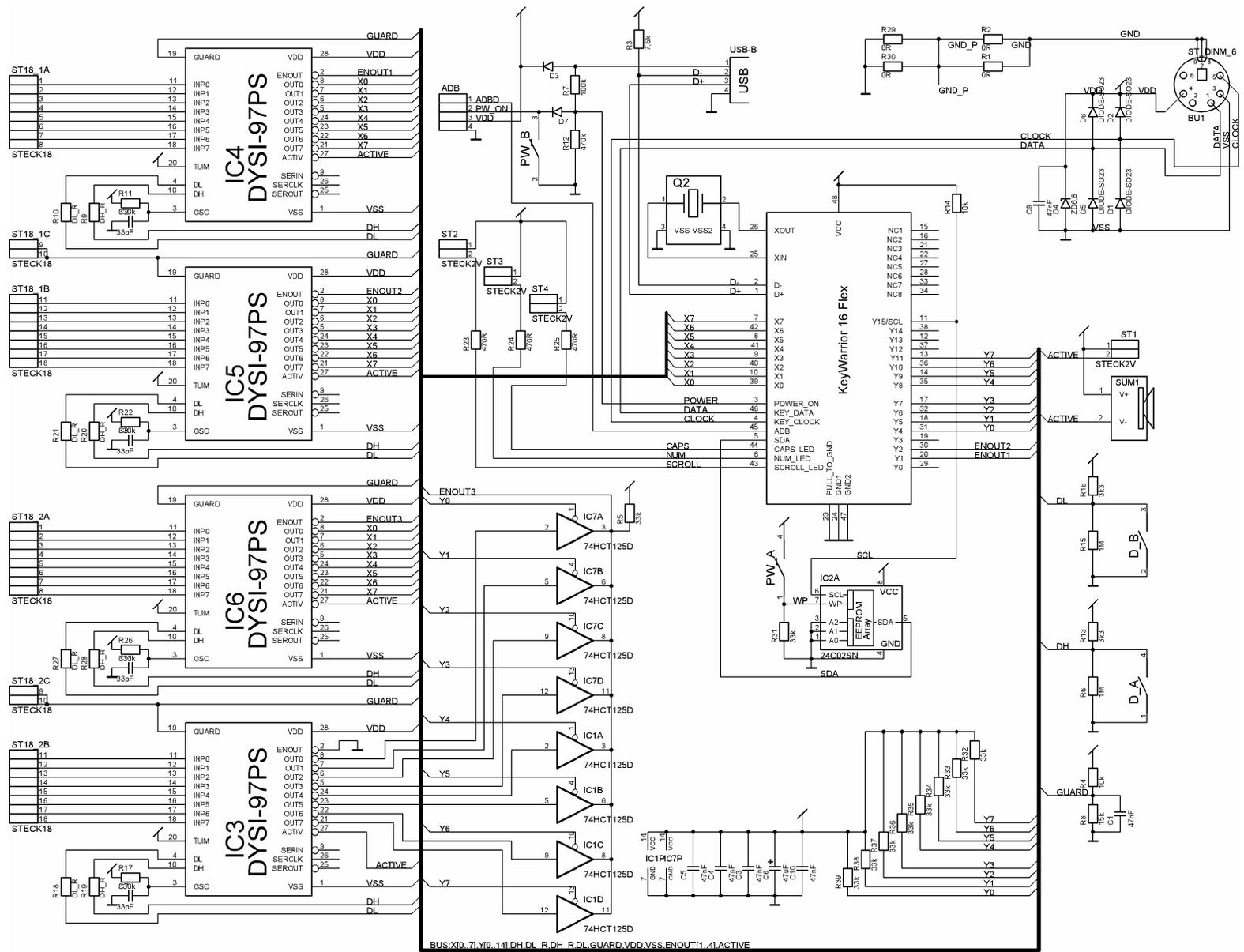
1.3 IBM-AT/PS2 for Dynamic and Dynamim





1.4 Serial Interface RS232 for Dynapic and Dynasim

1.5 Serial Interface USB and PS2 for Dynapic and Dynasim



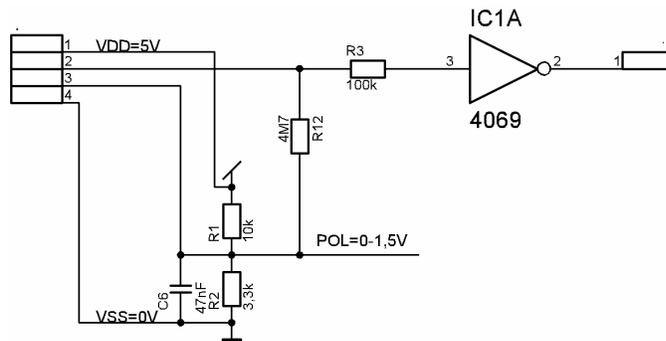
2 CMOS Interfaces

2.1 Introduction

- CMOS interfaces are good and cheap.
- Usually the CMOS interface serves to evaluate the voltage which the piezo element gives out when it is activated.
- The threshold can be adjusted within certain limits.
- The threshold is adjusted by increasing the common level of the piezo elements to a higher potential than 0V, e.g. to 1.2 V. Thus the piezo element has to give out only approx. 1.3 V to reach the threshold of the CMOS-IC of 2.5 V.
- Interfaces for long-term mode can be produced, but they are more costly.
- Voltage supply is necessary.
- For all the presented circuits a debouncing has to be planned if necessary. This can be realized either with a RC element or with a software programming.

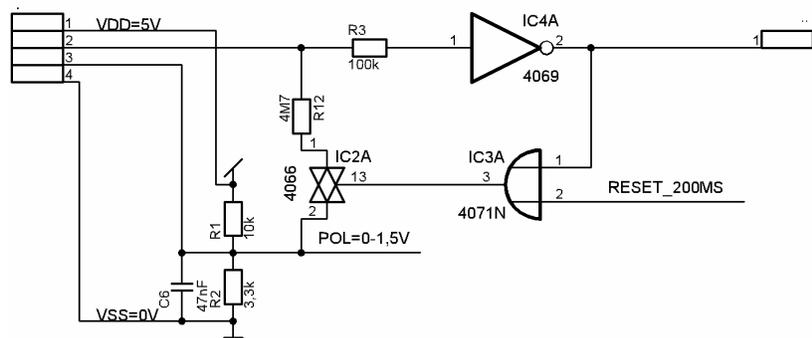
2.2 CMOS Interface with inverter

- The threshold (for all inputs together) is adjusted with the voltage POL.
- Instead of the inverter any other CMOS Gate out of the 4000 series can be used.

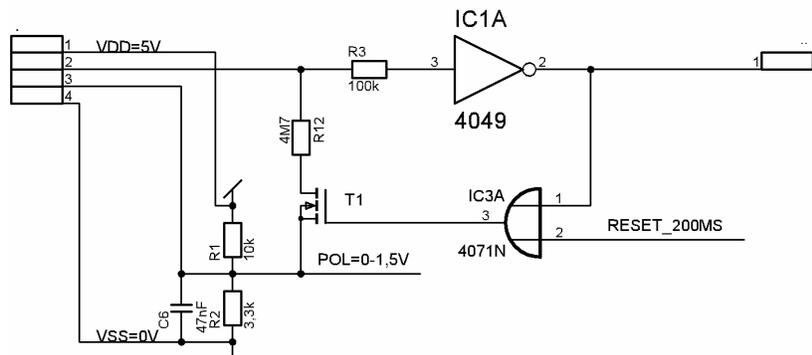


2.3 CMOS Interface with inverter and with long-time

- Enlargement of the circuit with inverter.
- The long-time is ensured with the analog gate.
- The long-time depends on how high ohmic the CMOS elements are.

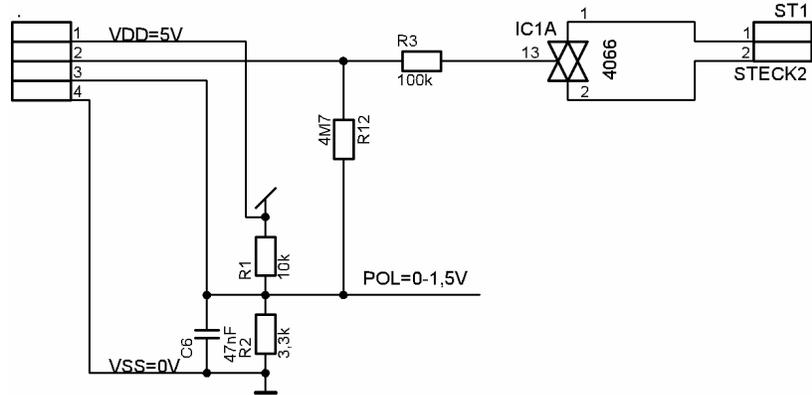


- Alternative, in case the voltage on the piezo (only Dynapic) is possibly higher than the voltage supply of the circuit.



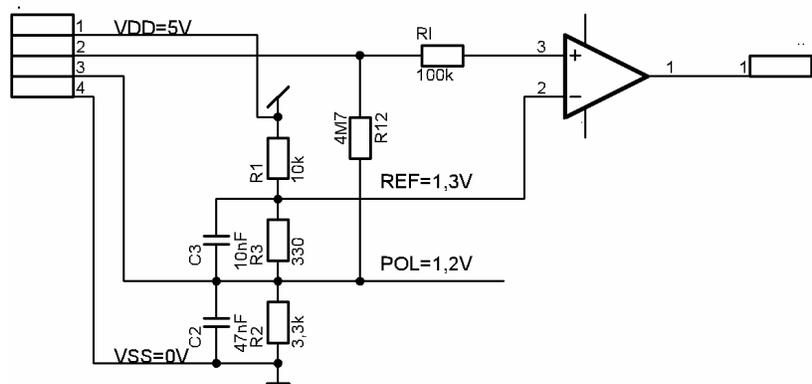
2.4 CMOS Interface as analog switch

- With this circuit a potential free switch (within the limits of the voltage supply) can be produced.



2.5 CMOS Interface with adjustable threshold

- In order to adjust the threshold very precisely in this circuit a CMOS comparator is used.
- An interface for large keys – with the according large capacity and small signal voltage – can be produced.
- The threshold in this example is approx. $U_{th} = 0.1\text{ V}$.

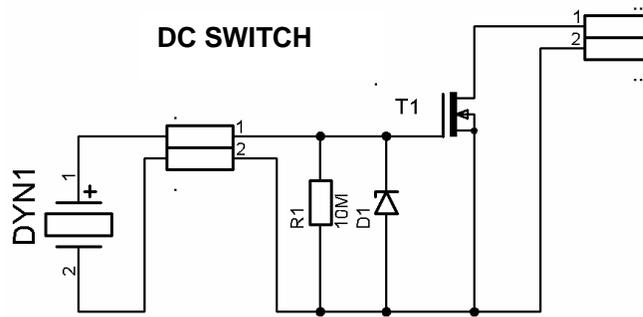


3 FET Interfaces

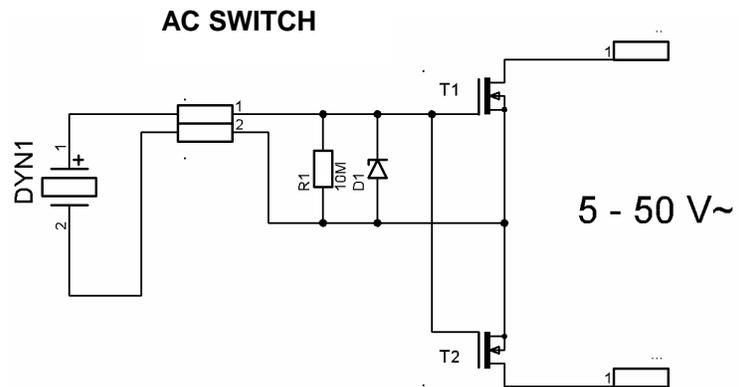
3.1 Introduction

- Interfaces with FETs can be applied where no voltage supply is available.
- In the case of an interface with FET the threshold mainly depends on the threshold of the FET and is therefore barely adjustable.
- For all the presented circuits with FETs bouncing can occur. This has to be taken into account when applied.
- Each FET must be protected with a Z-Diode at the input, if it is not already integrated.
- Since the Z-Diode has a leakage current depending on temperature, the long-time is depending on temperature, too.

3.2 FET Interface for DC

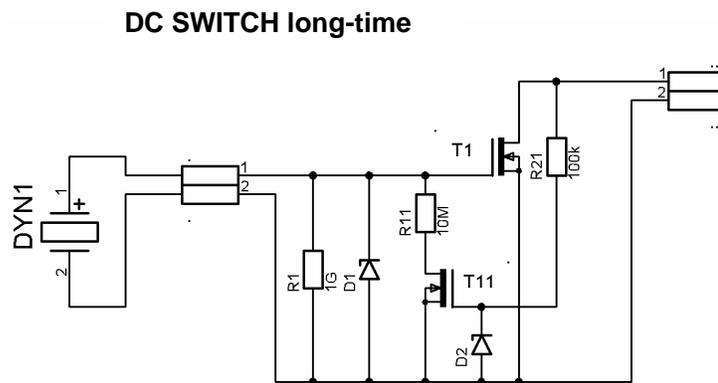


3.3 FET Interface for AC



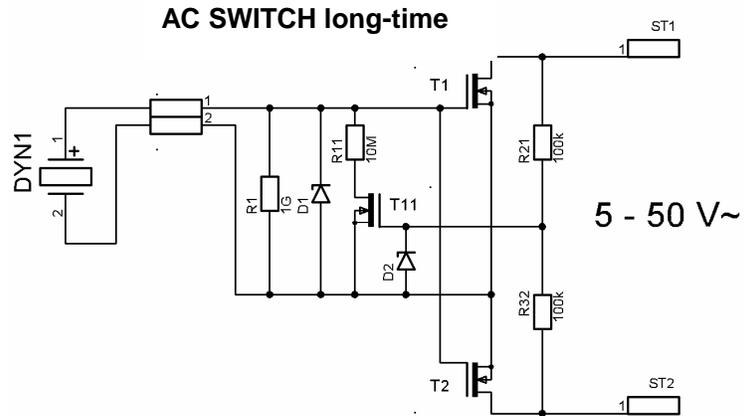
3.4 FET Interface for DC with long-time

- The switching voltage is 5-50 V (the limit values depend on the FET types).
- Both FETs need a Z-Diode at the respective gate.
- The long-time is limited by the resistor R1, the leakage current of the Z-Diode, the leakage voltage of the FET and the capacity of the piezo element.



3.5 FET Interface for AC with long-time

- The switching voltage is 5-50 V (the limit values depend on the FET types).
- Both FETs need a Z-Diode at the respective gate.
- The long-time is limited by the resistor R1, the leakage current of the Z-Diode, the leakage voltage of the FET and the capacity of the piezo element.



4 Micro Processor Interfaces

4.1 Introduction

The electrical charge amplifier is especially qualified as interface for Dynaptic and Dynasim.

The input leakage current of the micro processor must not be higher than $I_l = 40\text{nA}$ for the pulse mode and not higher than $I_{lc} = 0,1\text{nA}$ for the long-term mode.

The voltage supply ($V_{SS} = 0\text{V}$, $V_{DD} = 2...5\text{V}$) and the input voltage supply of the micro processor are virtually irrelevant, since mainly changes are recorded. The inputs must not show any Schmitt-Trigger characteristics and not be equipped with Pull Up resistors. The pulse duration should be adapted to the voltage threshold.

4.2 $\mu\text{P PIC16F84}$ as Interface for Dynasim

- The realization of an electrical charge amplifier with the aid of a micro processor can replace the interface ASIC DYSI-97S/PS/PSK, but only if the extremely high ohmic character of the circuit is taken into account.
- This circuit is especially qualified for applications where a certain amount of electrical charge has to be measured as signal threshold, that is especially for Dynasim.
- More detailed information in the datasheet *Dynaptic and Dynasim Interface with Micro Processors*.

